

3 > 5 OCTOBER 2019 - PARIS

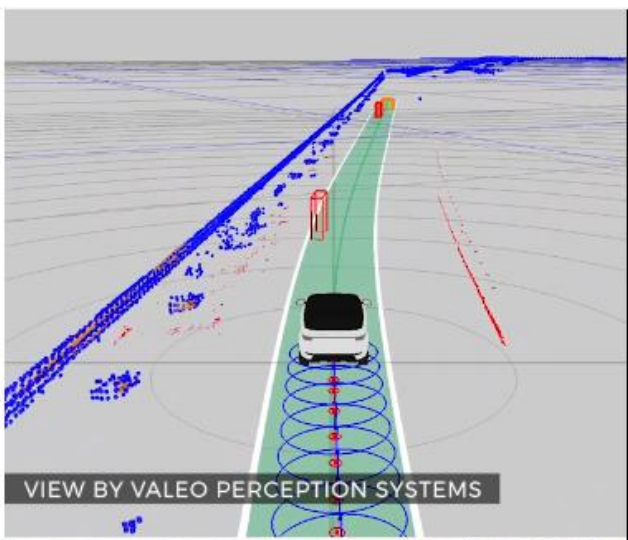
P.A.I.S.S. PRAIRIE ARTIFICIAL INTELLIGENCE SUMMER SCHOOL

# Autonomous Driving & Sustainable Supervision

Patrick Pérez



valeo.ai



<https://www.youtube.com/watch?v=vE0h3Yy458k>



# Promises & Challenges



Saving lives, time, energy

Safety critical, real-time, embedded AI in the wild

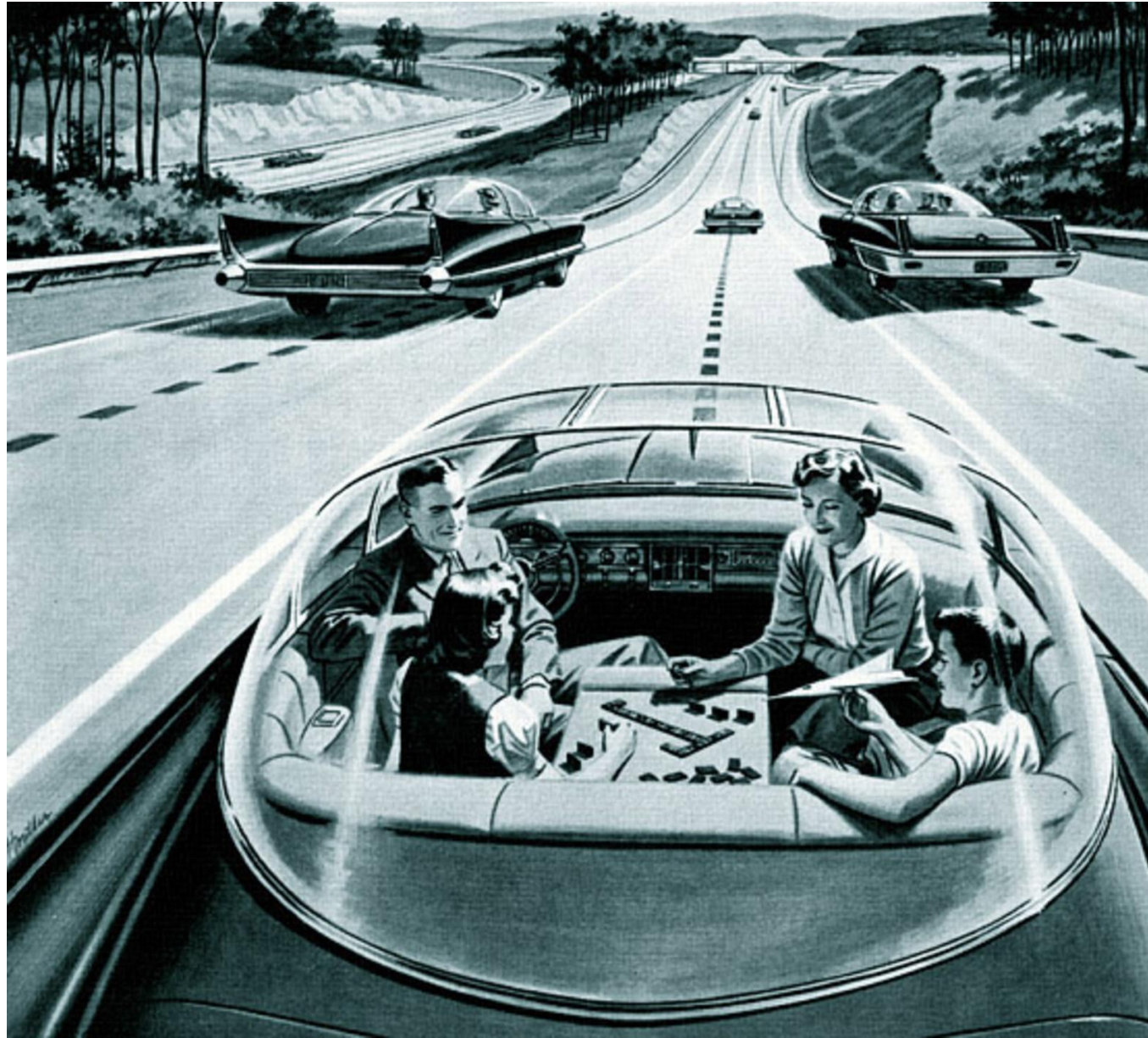
Driving AI must be:

accurate, robust, able to generalize well

validated, certified, explainable



# Driverless Cars





# Driverless Cars





# Eureka-Prometheus 86-95



<https://www.youtube.com/watch?v=I39sxnYKIEE>



CVPR 2019

# Driverless Cars



# Automation Levels

0  
No  
Assistance



Level 0

**"No automation"**  
The driver controls everything.

1  
Driver  
Assistance



Level 1

**"Feet off"**

The car controls certain functions like accelerating and braking.

2  
Partial  
Automation



Level 2

**"Hands off"**

Both steering and acceleration/ deceleration is automatically controlled but the driver must supervise at all times.

3  
Conditional  
Automation



Level 3

**"Eyes off"**

The driver can engage in secondary tasks while the car drives itself, but the driver must be able to take back control whenever requested.

4  
High  
Automation



Level 4

**"Mind off"**

The driver becomes a passenger as the car full takes over for a part or the entire journey (may include driverless operation).

5  
Full  
Automation



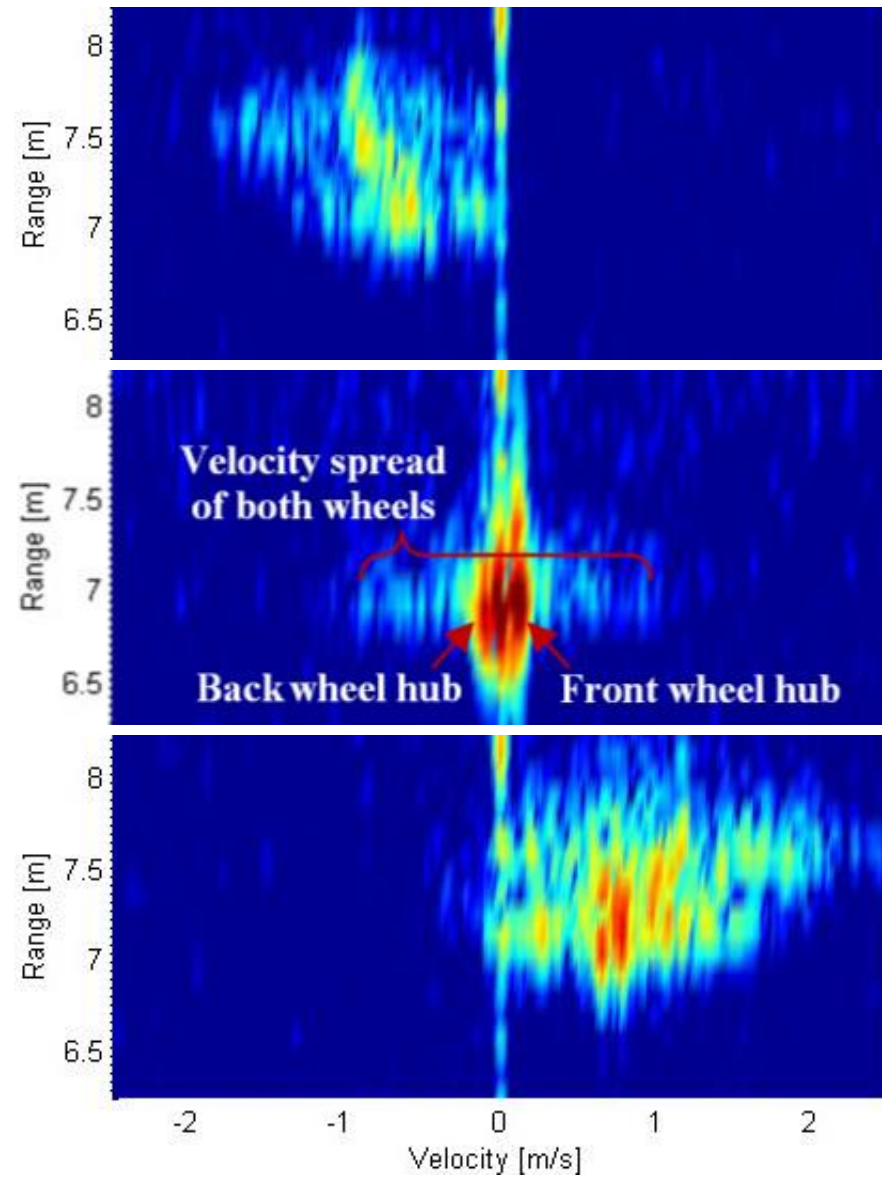
Level 5

**"Driverless"**

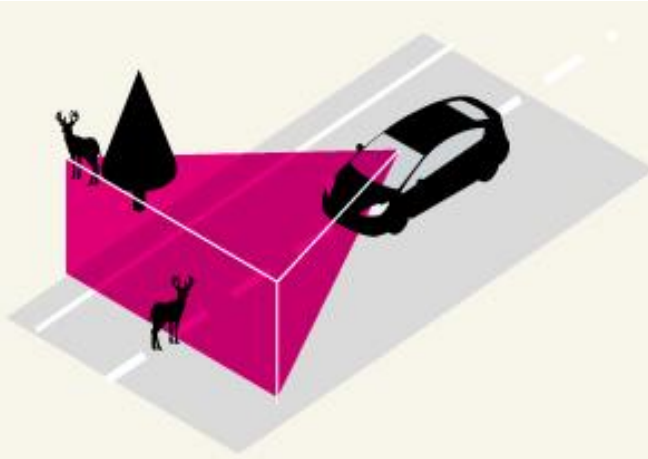
The car autonomously handles all situations normally controlled by a human driver.



# Radar Range-Doppler plots



# Key sensors



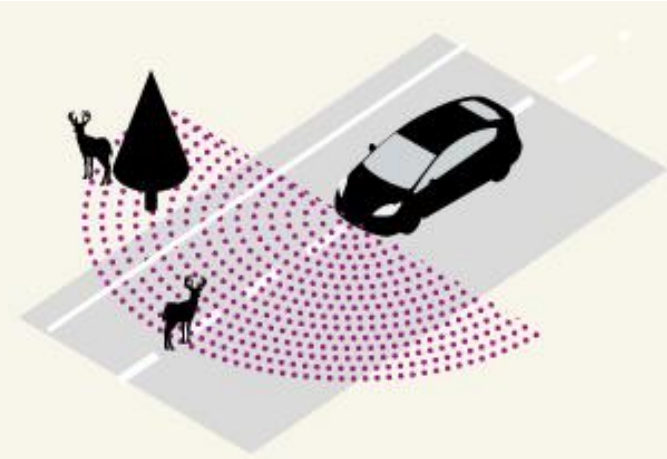
## ● Camera

Takes images of the road that are interpreted by a computer. Limited by what the camera can "see".



## ● Radar

Radio waves are sent out and bounced off objects. Can work in all weather but cannot differentiate objects



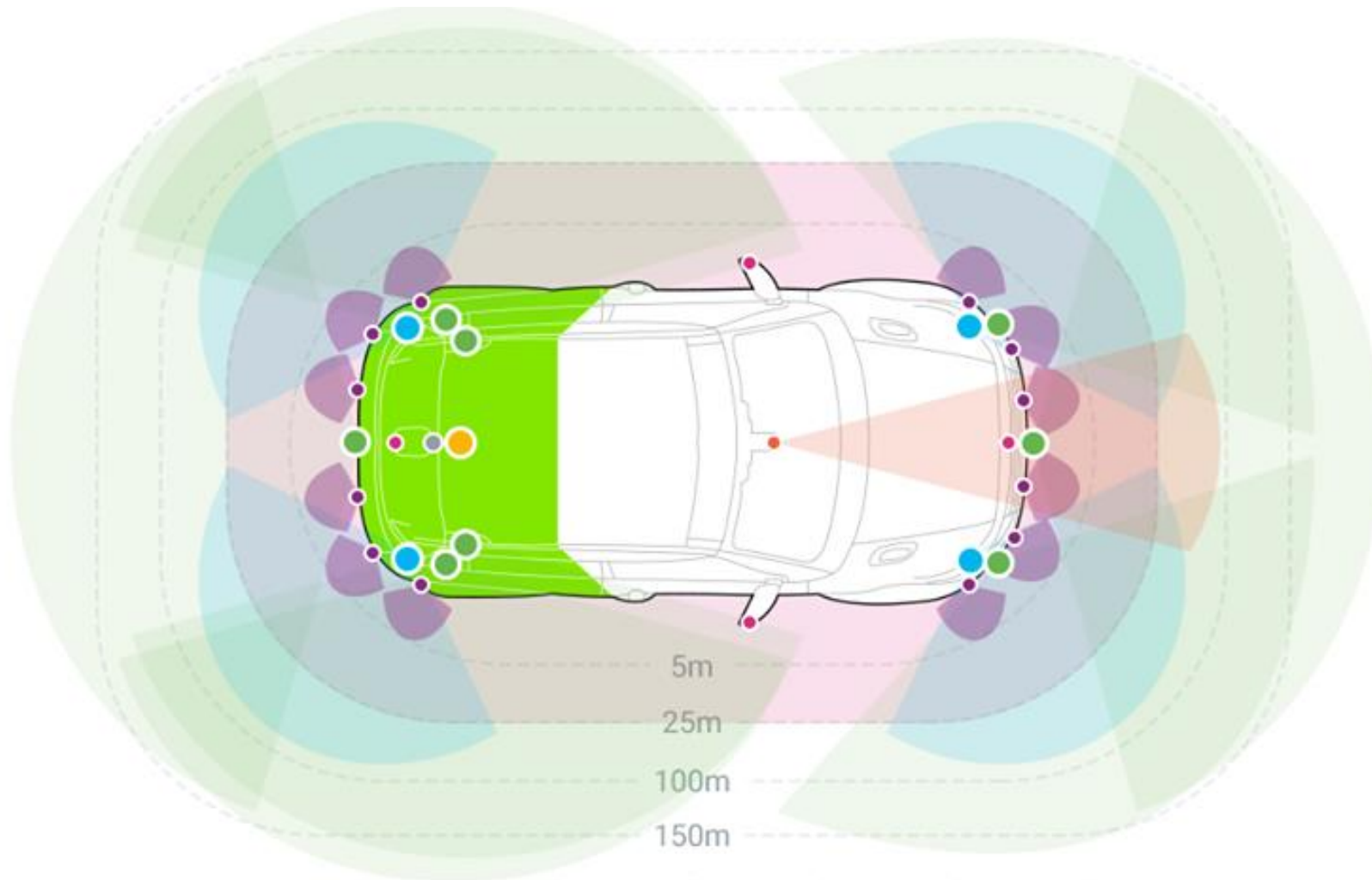
## ● LiDAR








Light pulses are sent out and reflected off objects. Can define lines on the road and works in the dark.

Source: Delphi  
Reuters/©Gulf News



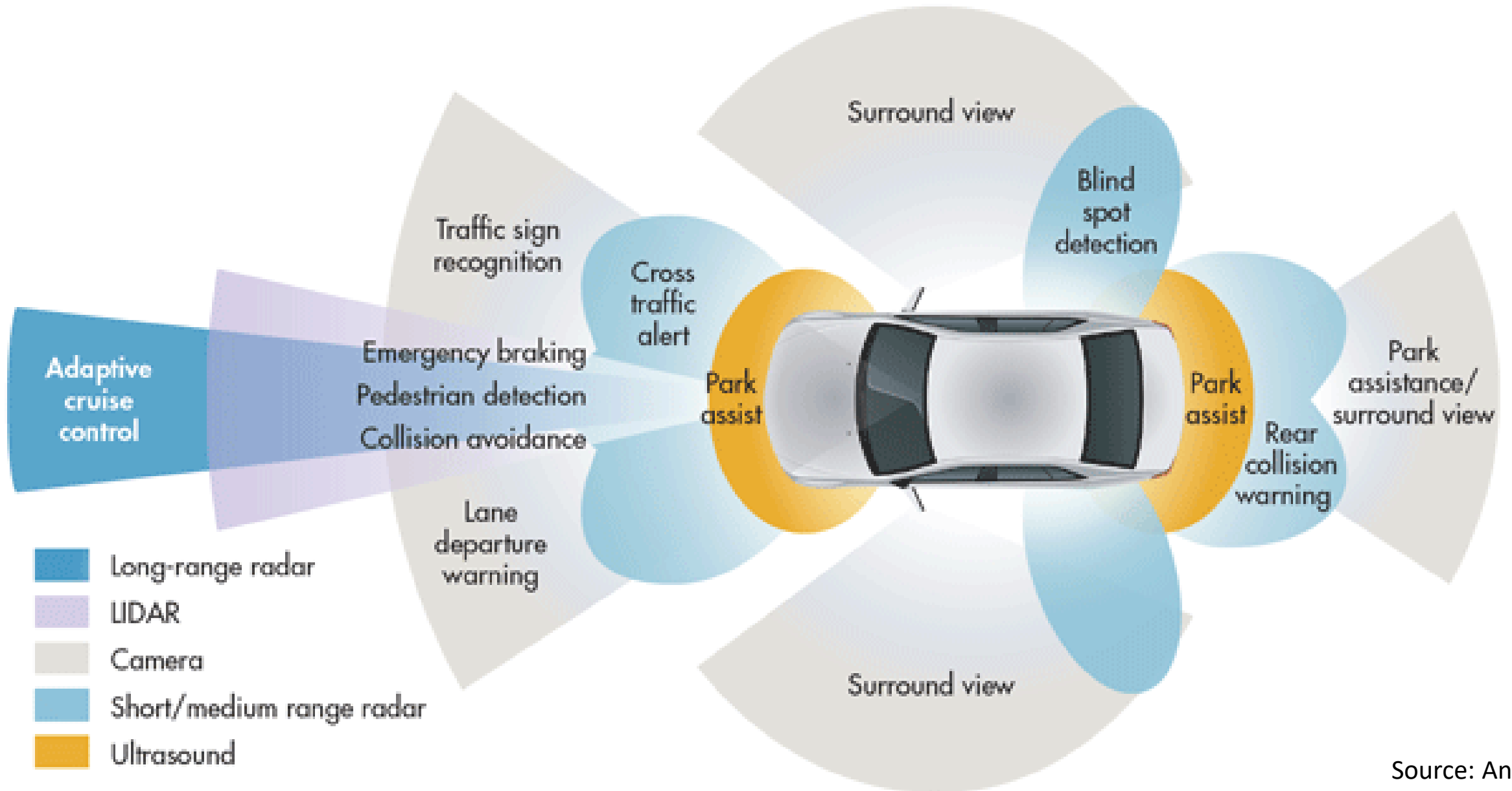
# Sensor suite



-  IMU
-  IGPS + 3G
-  Capteurs à ultrasons
-  Caméras
-  Caméra frontale
-  ScaLa
-  Radar MB79

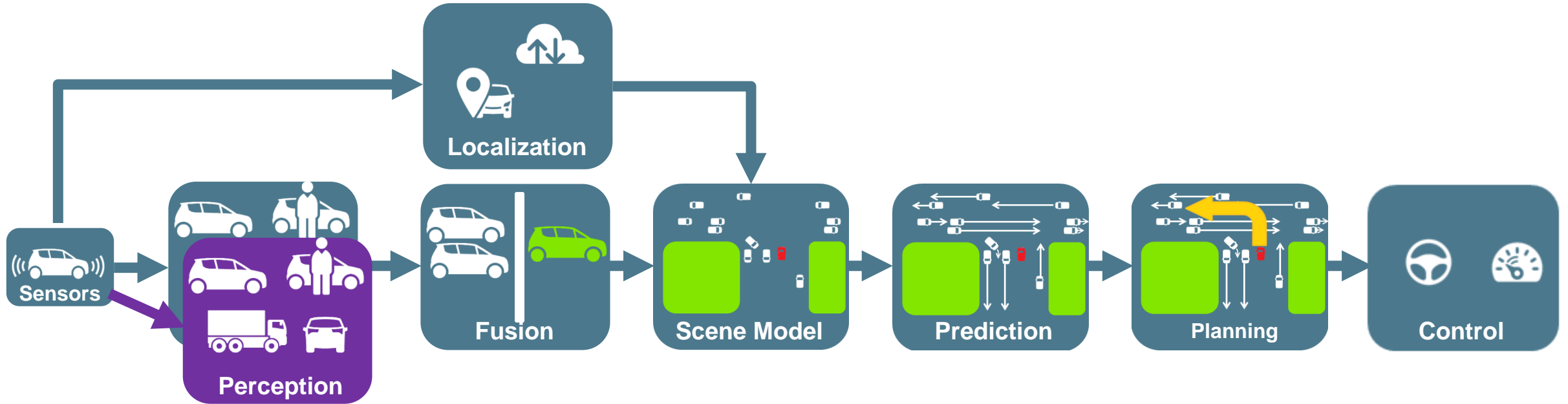
VALEO DRIVE4U®

# Advanced Driving Assistance Systems (ADAS)

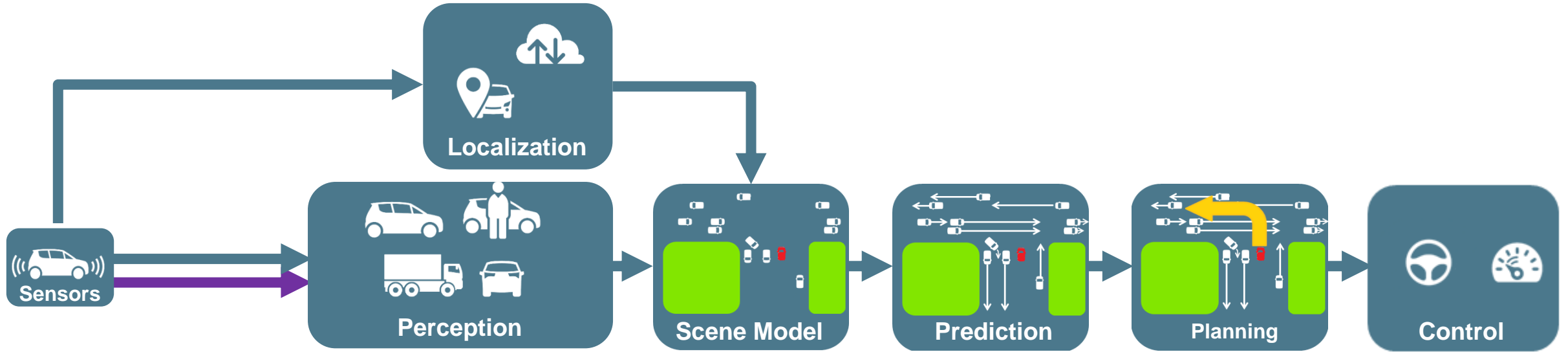




# Autonomous Driving (AD) Systems

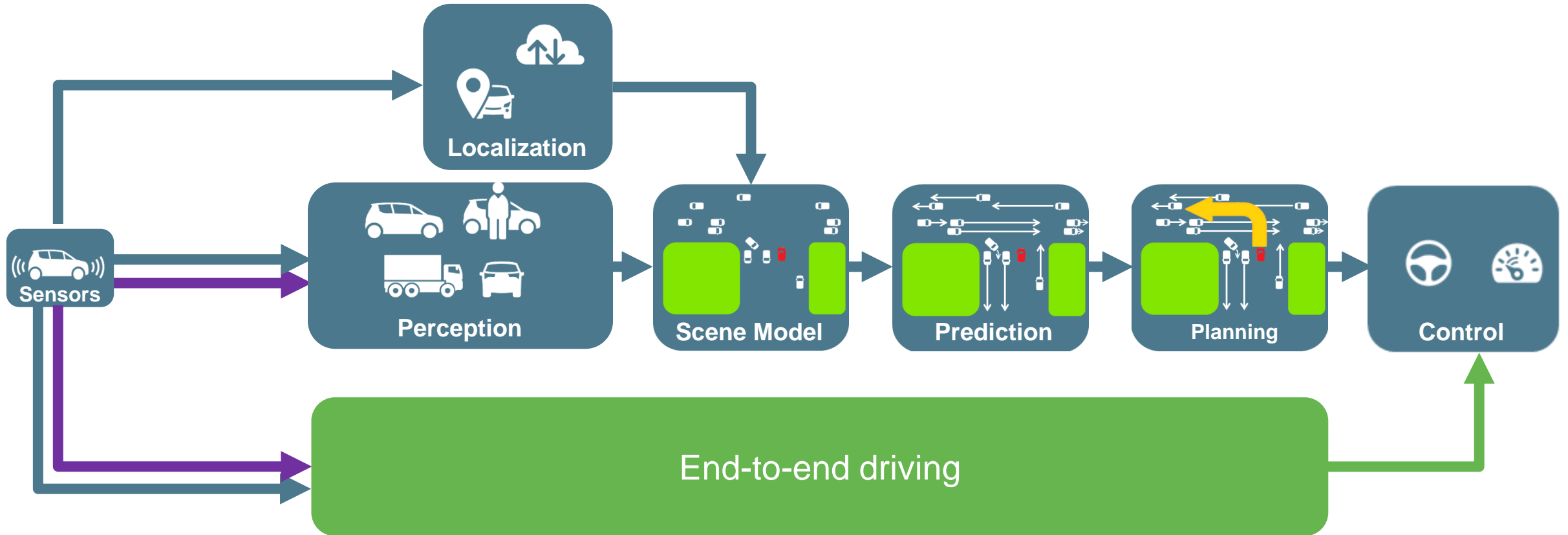


# Autonomous Driving (AD) Systems

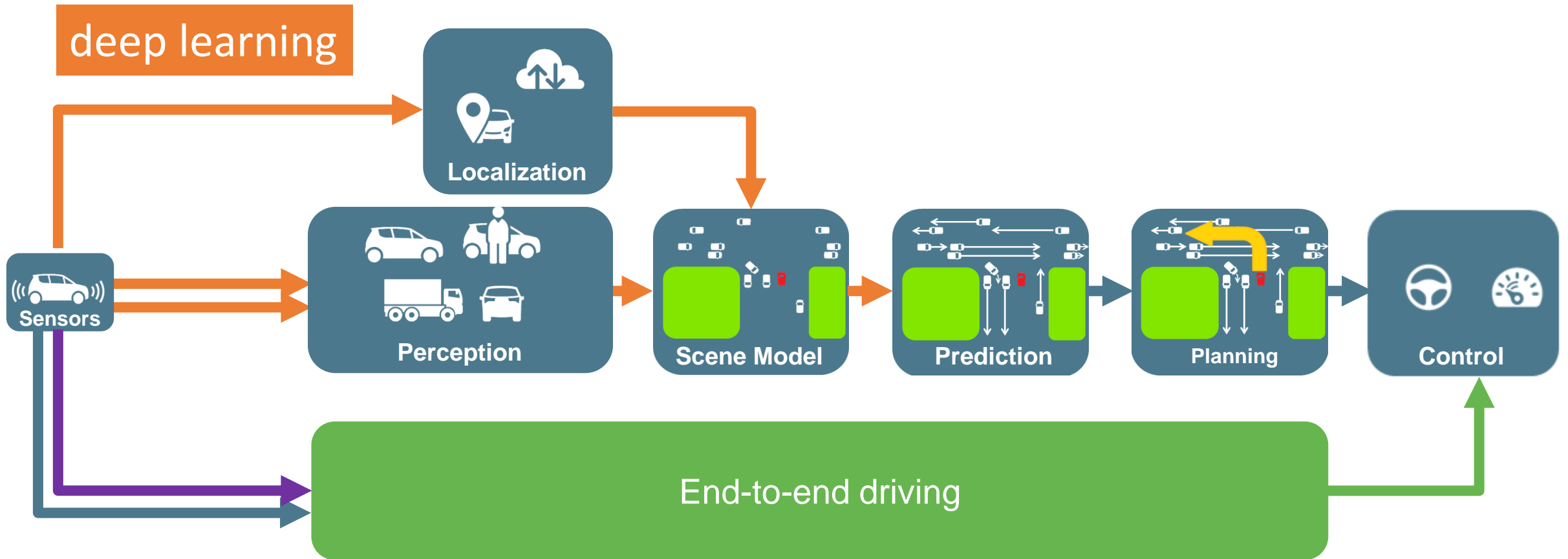




# Autonomous Driving (AD) Systems

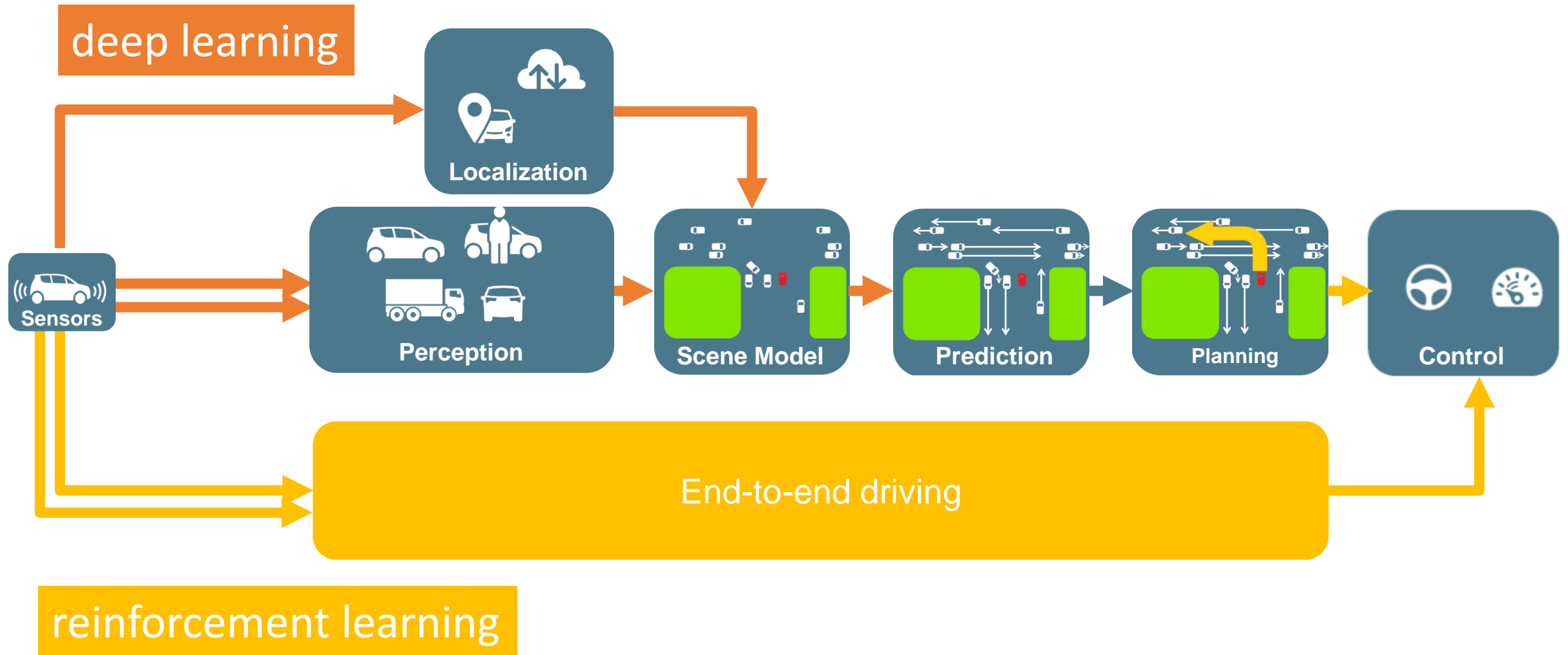


# Autonomous Driving (AD) Systems





# Autonomous Driving (AD) Systems



# 2D/3D Scene Understanding

## Detect (bounding boxes with categories)

- Vehicles , vulnerable road users (VRUs), signs, road work

## Segment (pixel/point labelling)

- Road, pavement, free/drivable space, lane marks

## Measure (pixel/point regression)

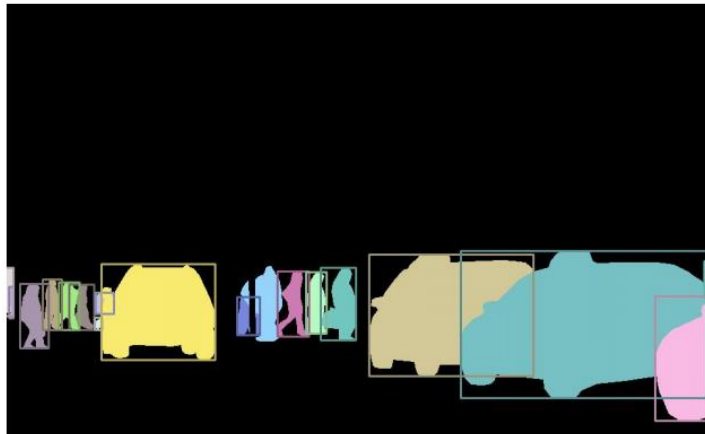
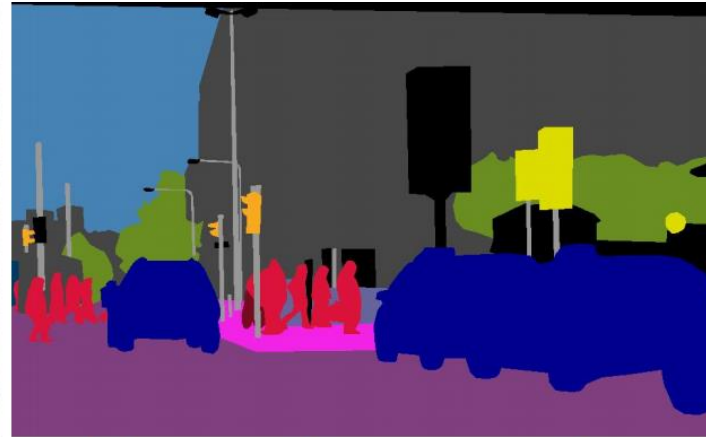
- Distance, speed

## Analyze (object-level)

- Sub-categories, attributes, 'intention', 'attention', next position

# 2D Semantic Segmentation

Variants: Semantic, instance, plenoptic





# 2D Semantic Segmentation

**Variants:** Semantic, instance, plenoptic

**Metric:** Mean intersection over union (mIoU)

# 2D Semantic Segmentation

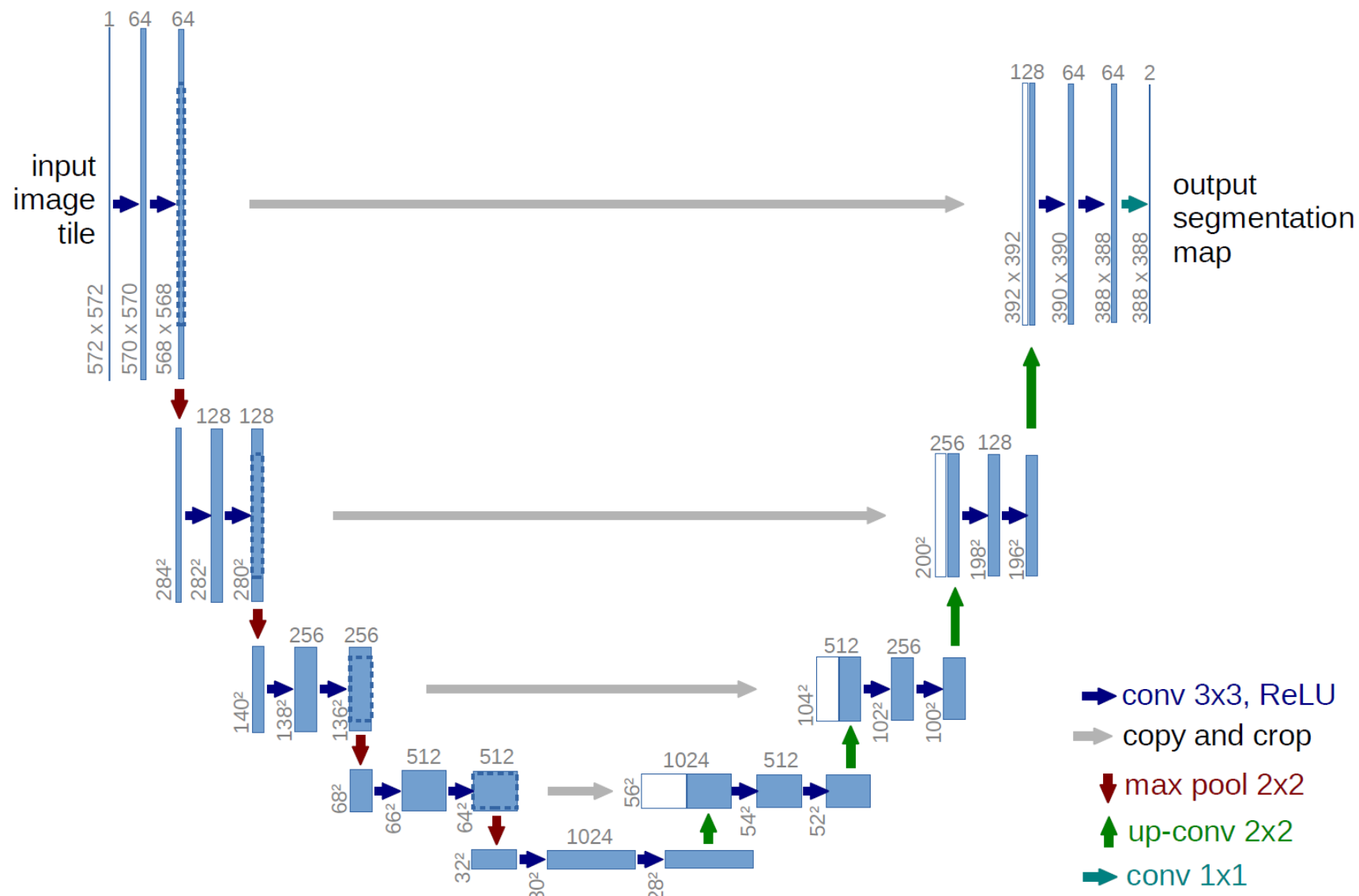
**Variants:** Semantic, instance, plenoptic

**Metric:** Mean intersection over union (mIoU)

**Key architecture:** Fully convolutional encoder-decoder

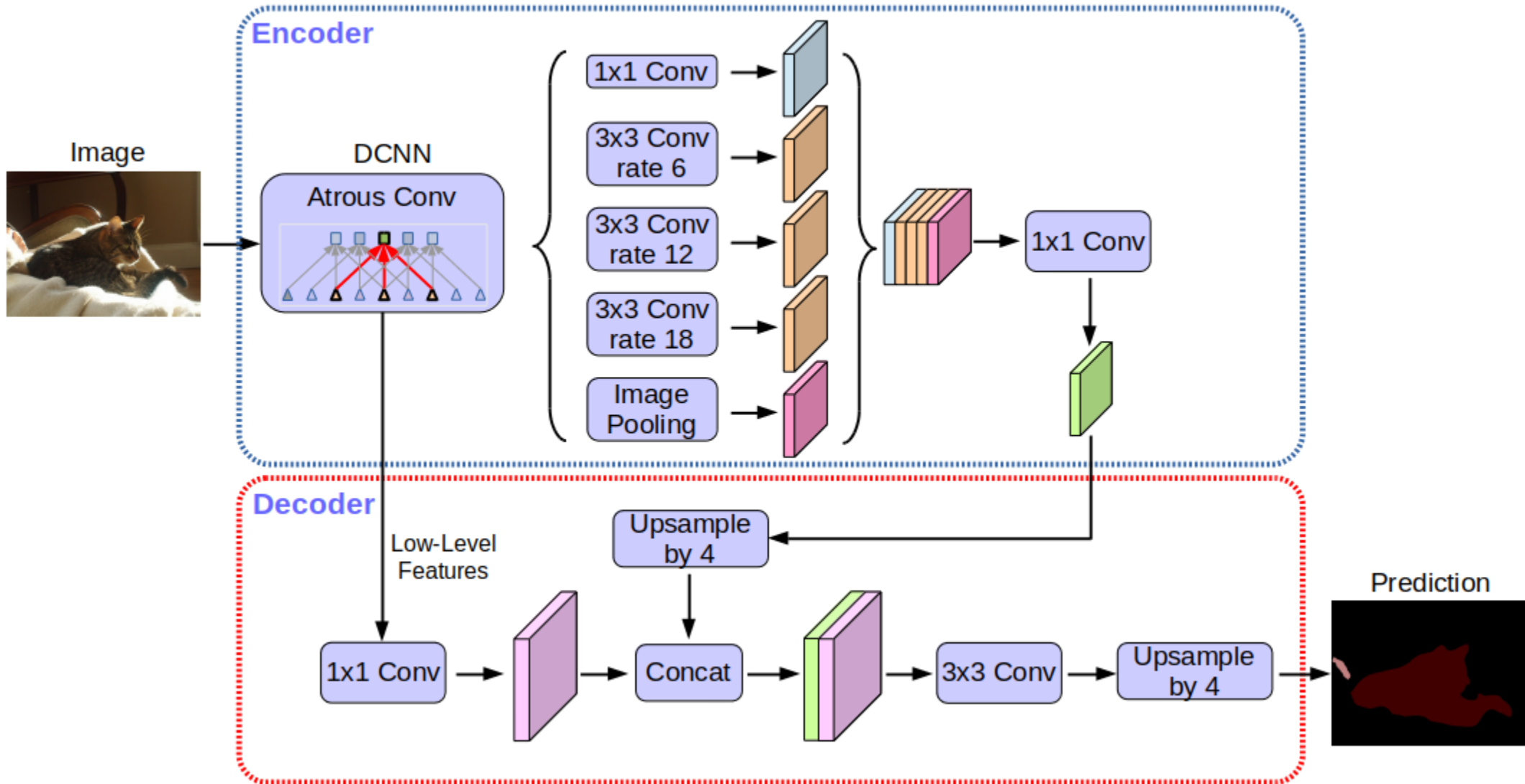
- Favorite deep ConvNet as backbone encoder
- Skip connections à la U-net for full res decoding

# U-net (2015)





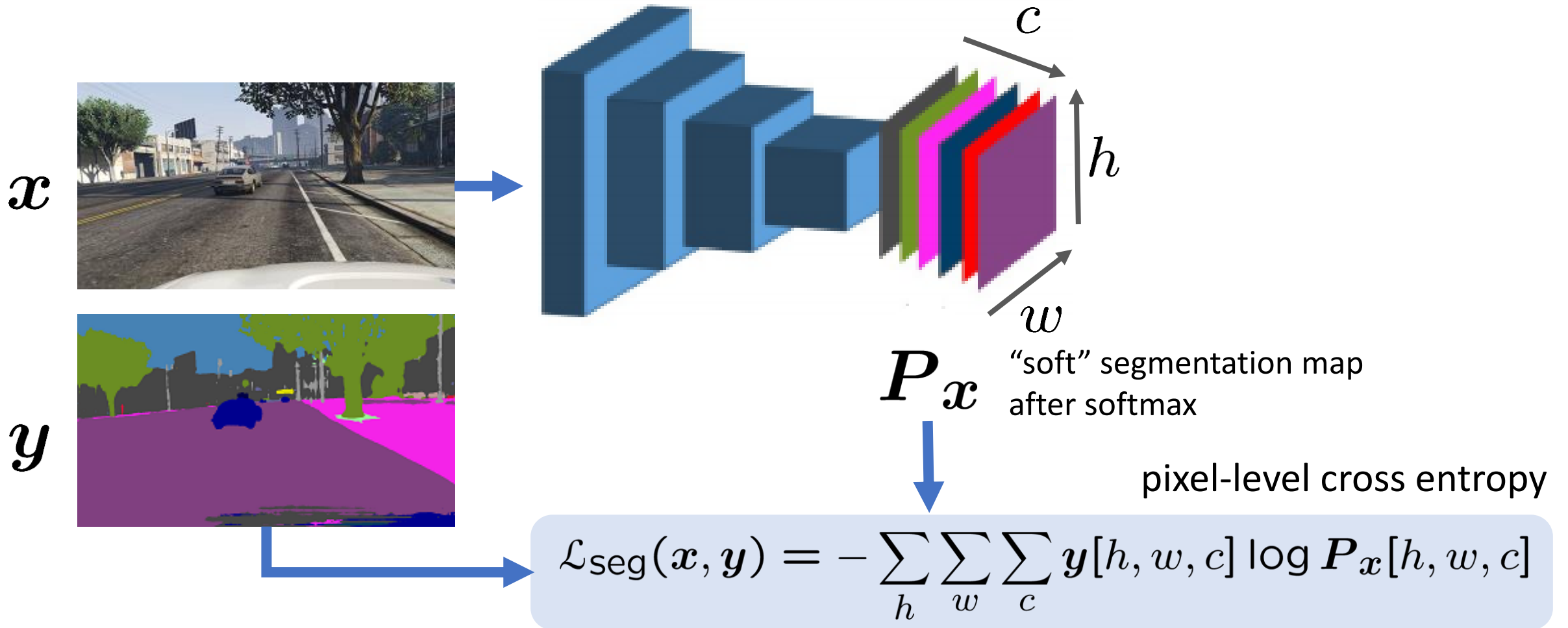
# DeepLab-v3 (2018)



# DeepLab-v3 (2018)



# Training Semantic Segmentation



Stochastic Gradient Descent on  $\sum_{(x, y) \in \text{Train}} \mathcal{L}_{\text{seg}}(x, y)$

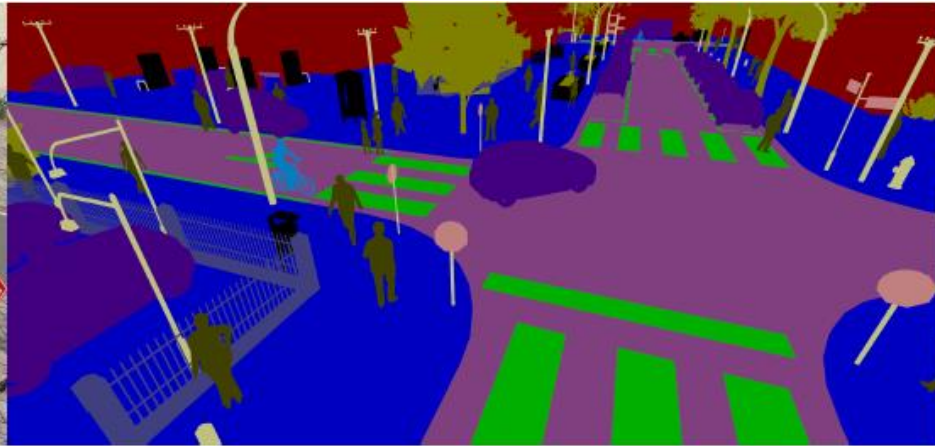


# Driving Datasets

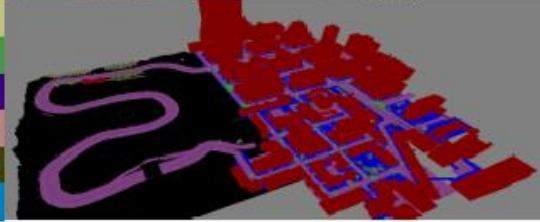
- CamVid – ECCV 2008
- KITTI – IJRR 2013
- Cityscapes – CVPR 2016
- Oxford Robotcar – IJRR 2016
- BDD100K – CVPR 2017
- Mapillary Vistas – ICCV 2017
- ApolloScape (Baidu) – CVPR 2018
- HDD (Honda) – CVPR 2018
- 2019
  - India Driving Dataset – WACV 2019
  - nuScenes (Aptiv) – arXiv 2019
  - Waymo Open Dataset – 2019
  - Lyft Level 5 AV Dataset – 2019
  - D2 City (Didi) – arXiv 2019
  - A2D2 (Audi) – 2019
  - Woodscape (Valeo) – ICCV 2019
- GTA5 – ECCV 2016
- Synthia – CVPR 2016
- Carla simulator – arXiv 2017

synthetic

# Synthia



|            |
|------------|
| Sky        |
| Building   |
| Road       |
| Sidewalk   |
| Fence      |
| Vegetation |
| Pole       |
| Marking    |
| Car        |
| Sign       |
| Pedestrian |
| Cyclist    |

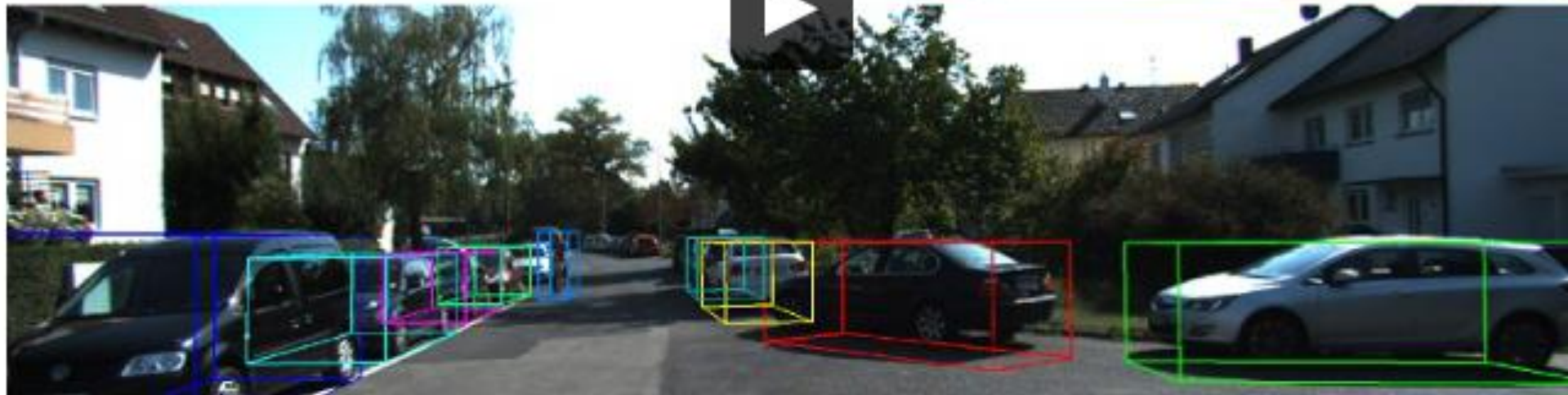
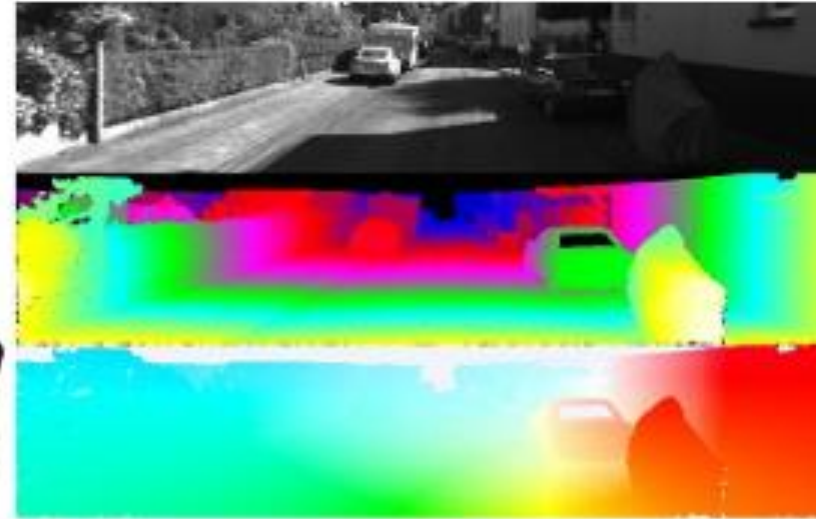
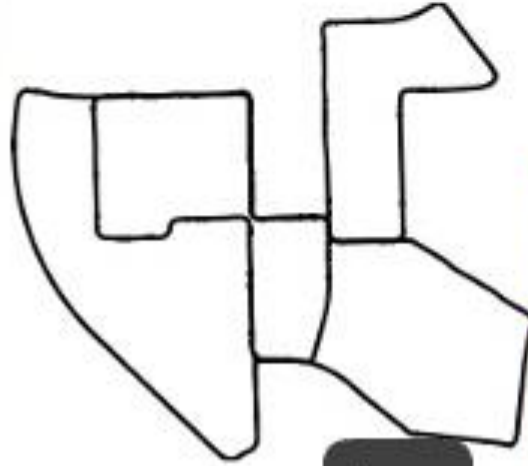




# KITTI



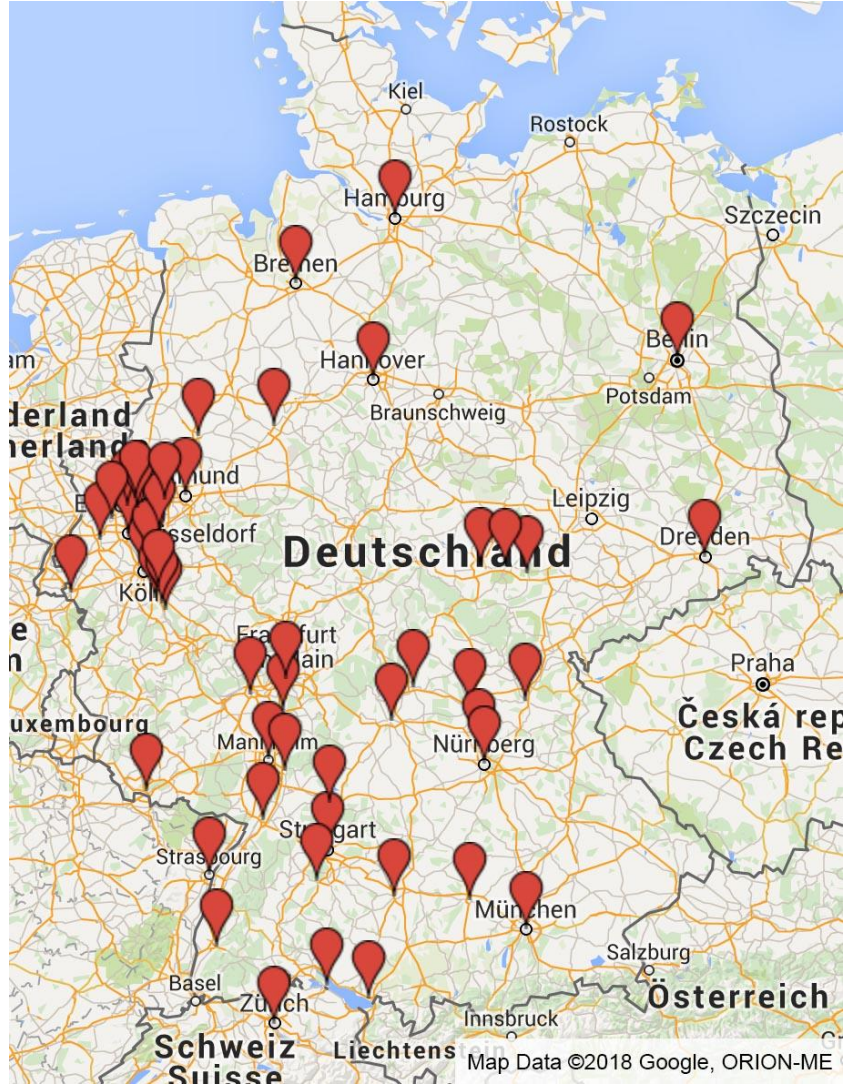
360° Velodyne Laserscanner  
Stereo Camera Rig GPS





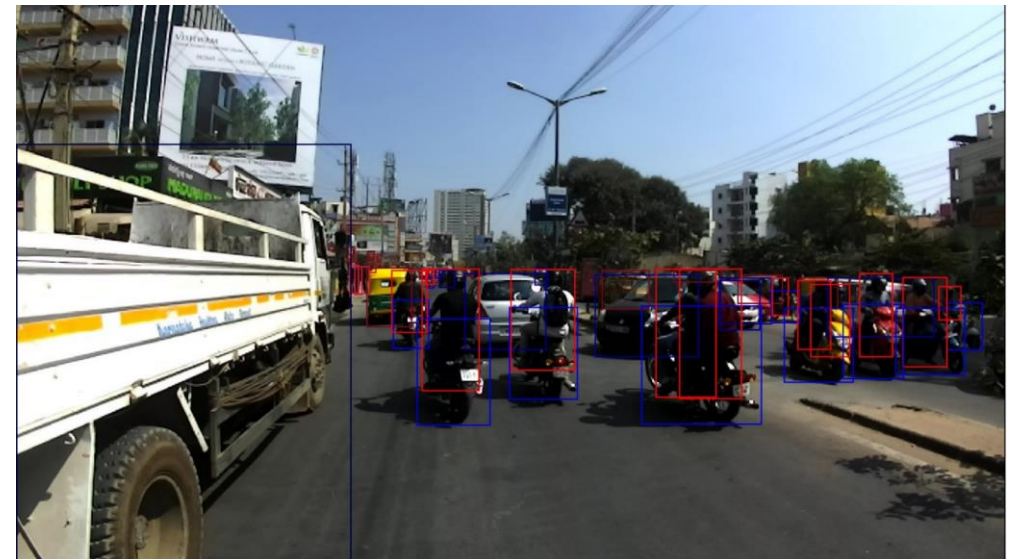
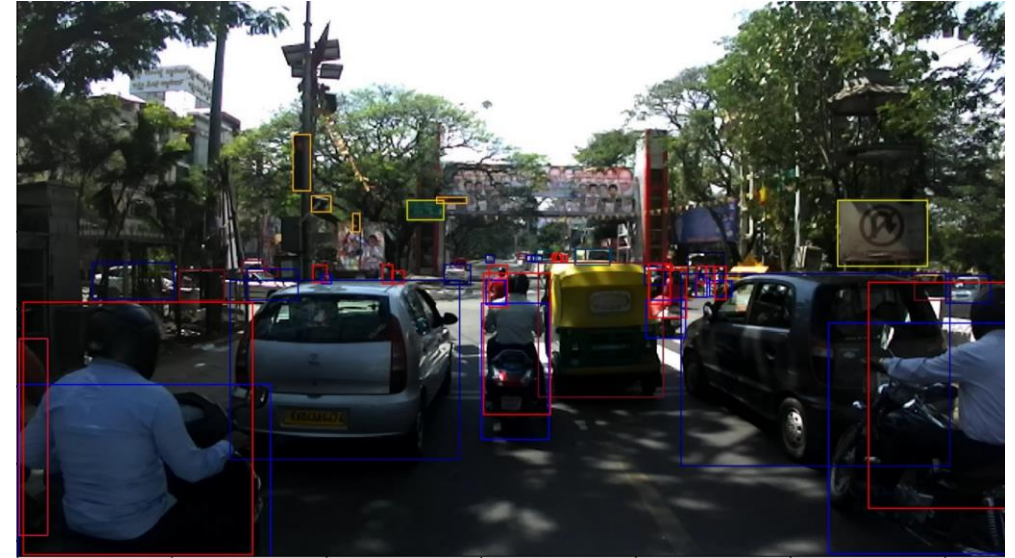


# CITYSCAPES DATASET

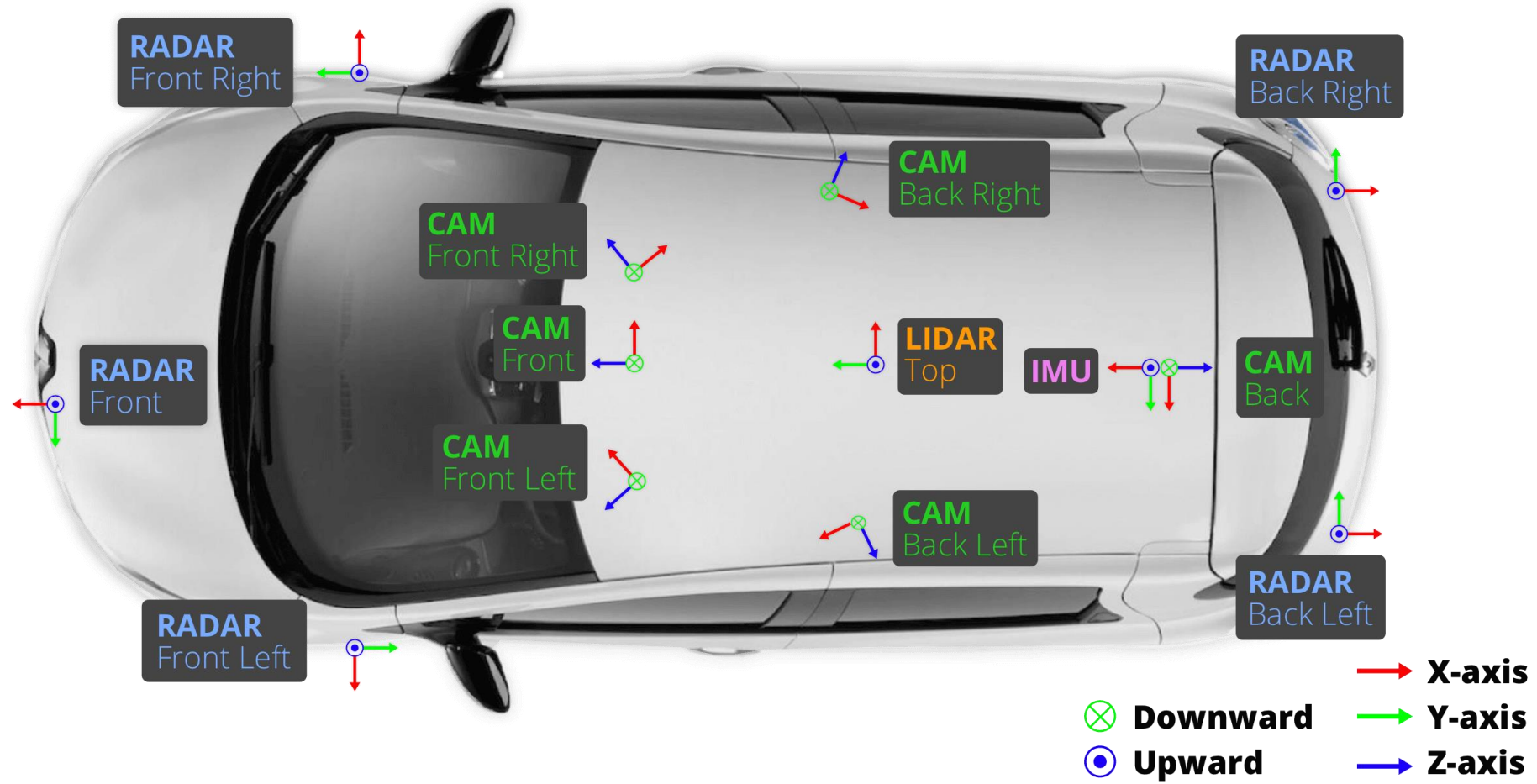




# IDD



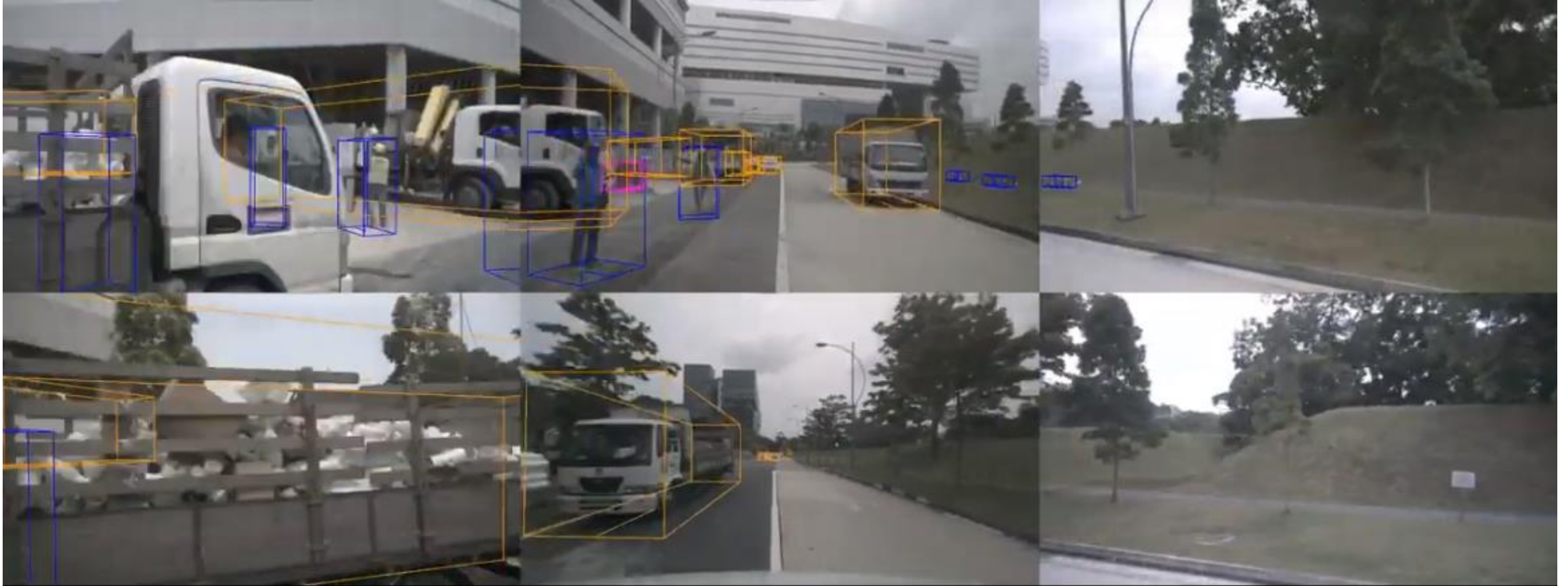
# nuScenes





# nuScenes

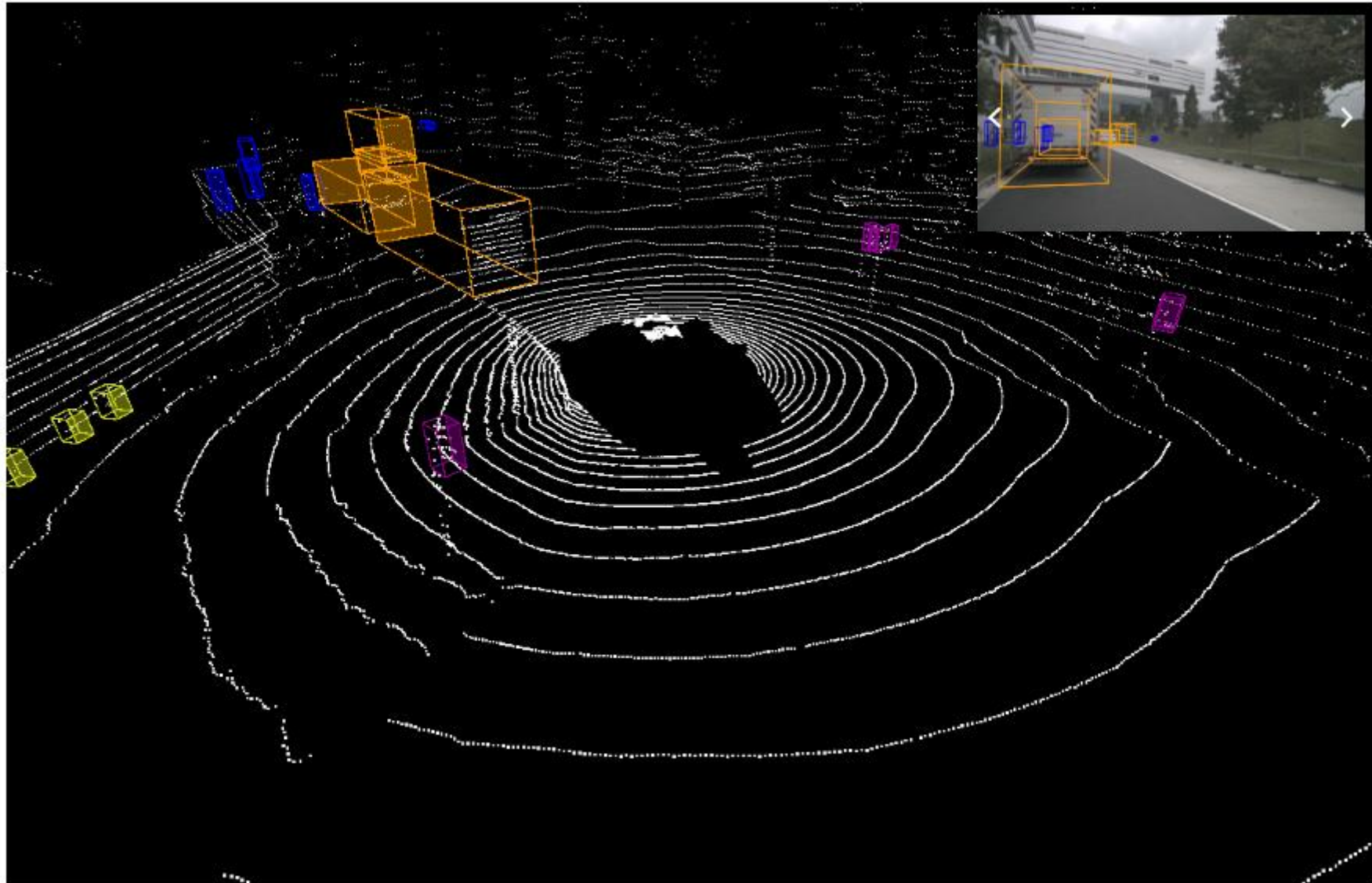
• **A P T I V** •



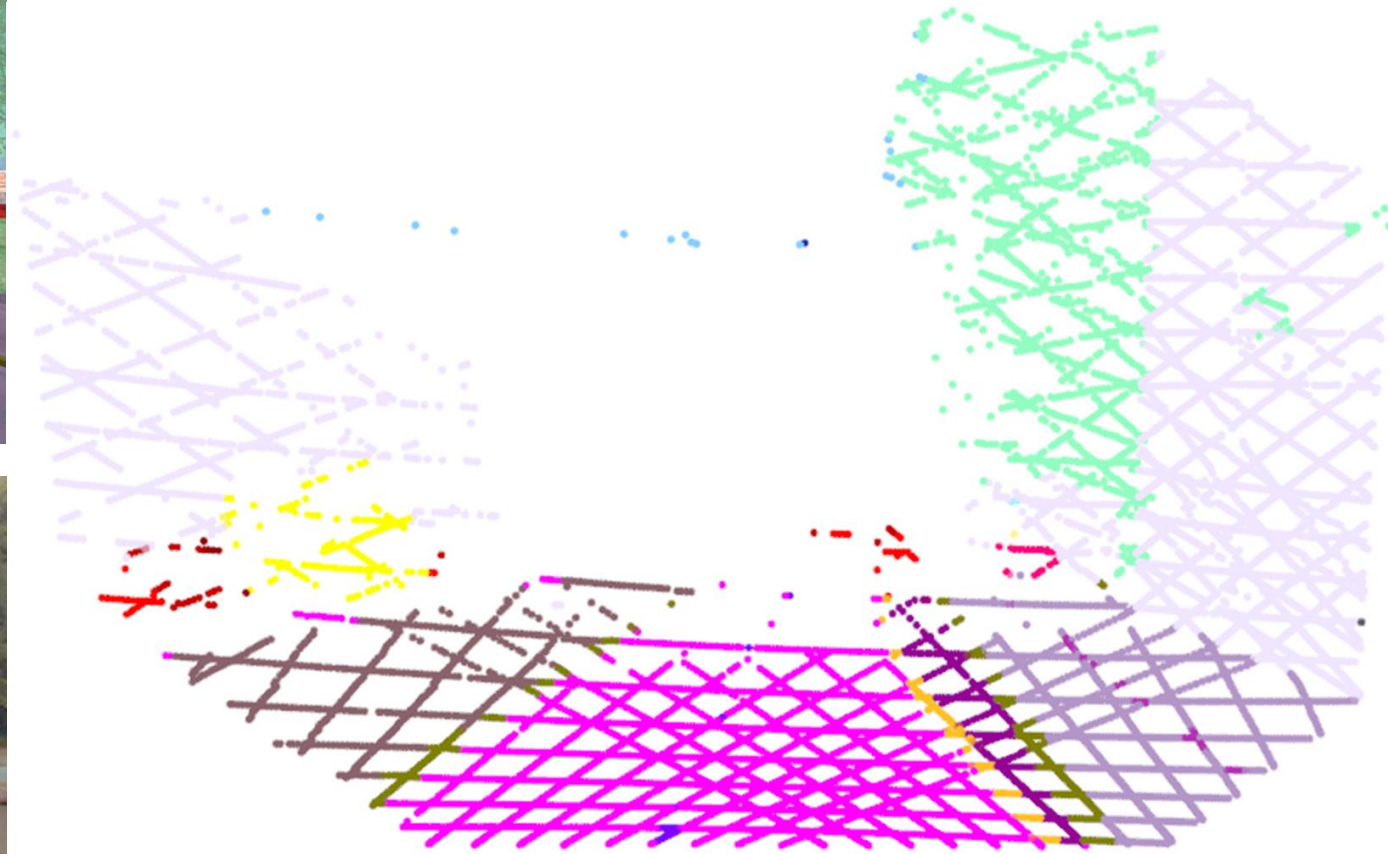
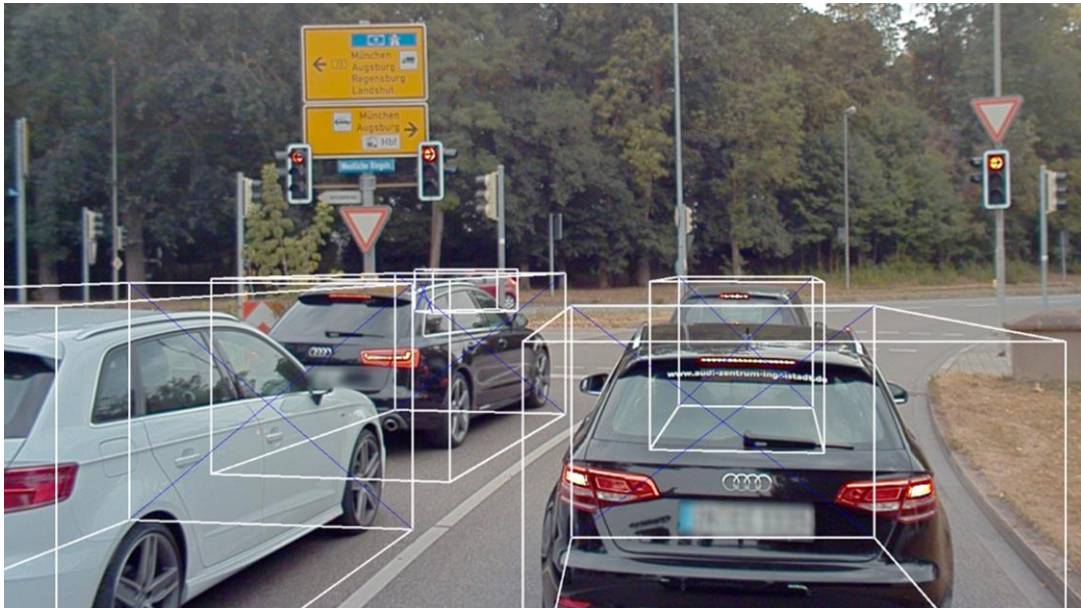


# nuScenes

• **A P T I V** •

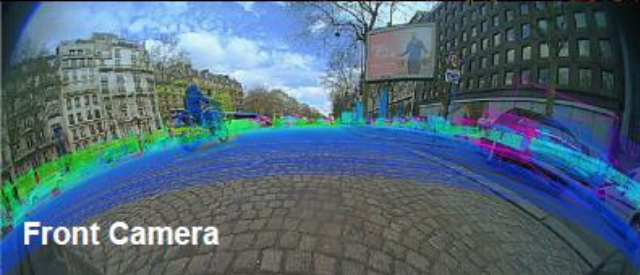
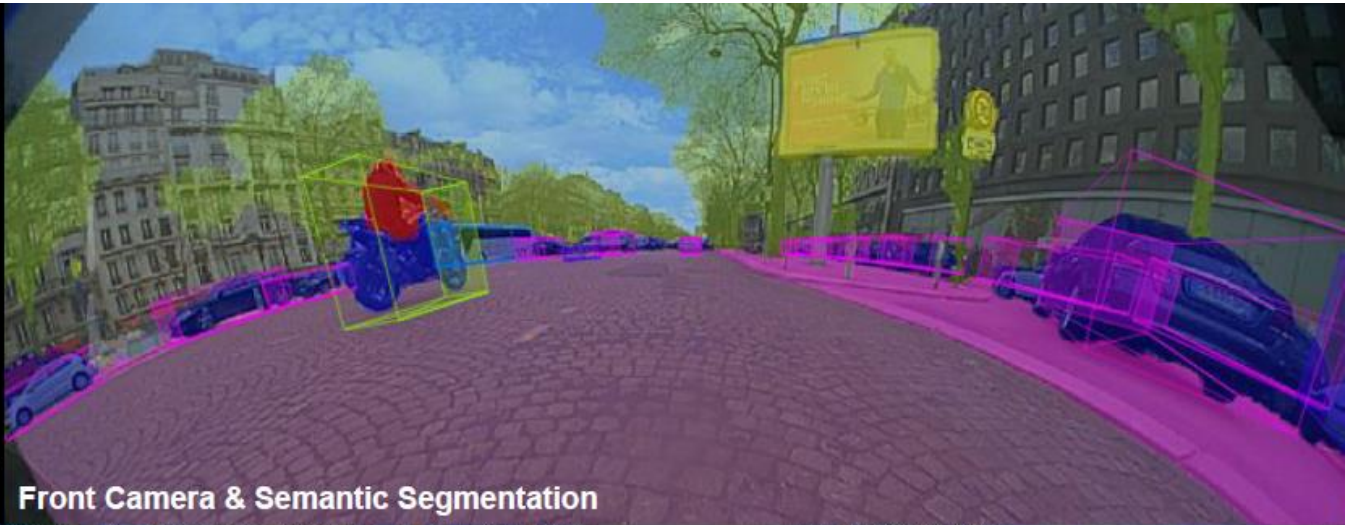
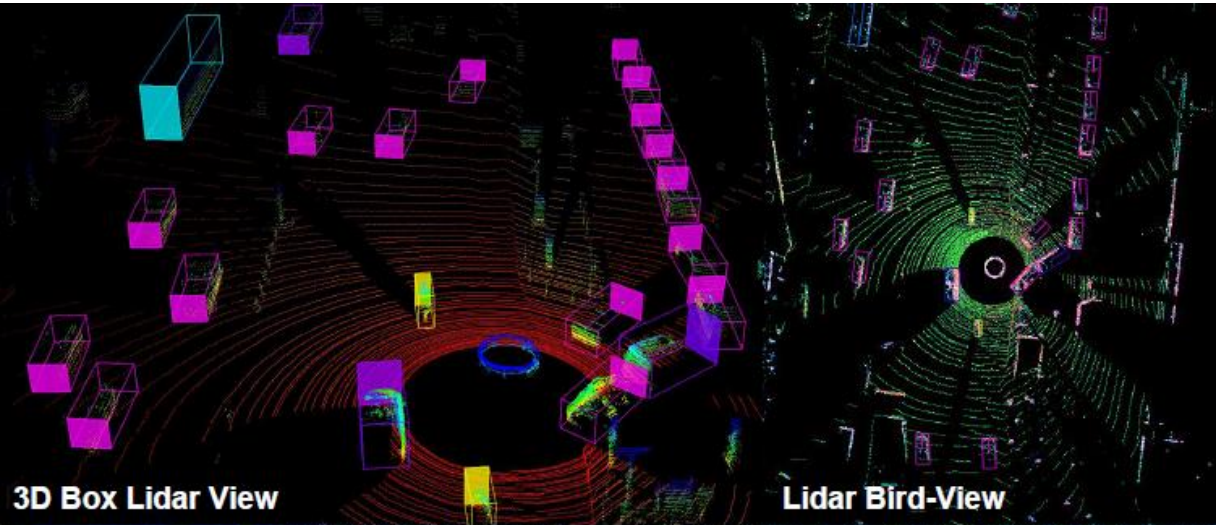


# A2D2





# Valeo Woodscape



3D Box Lidar View

Lidar Bird-View

Front Camera & Semantic Segmentation

Front Camera

Left Camera

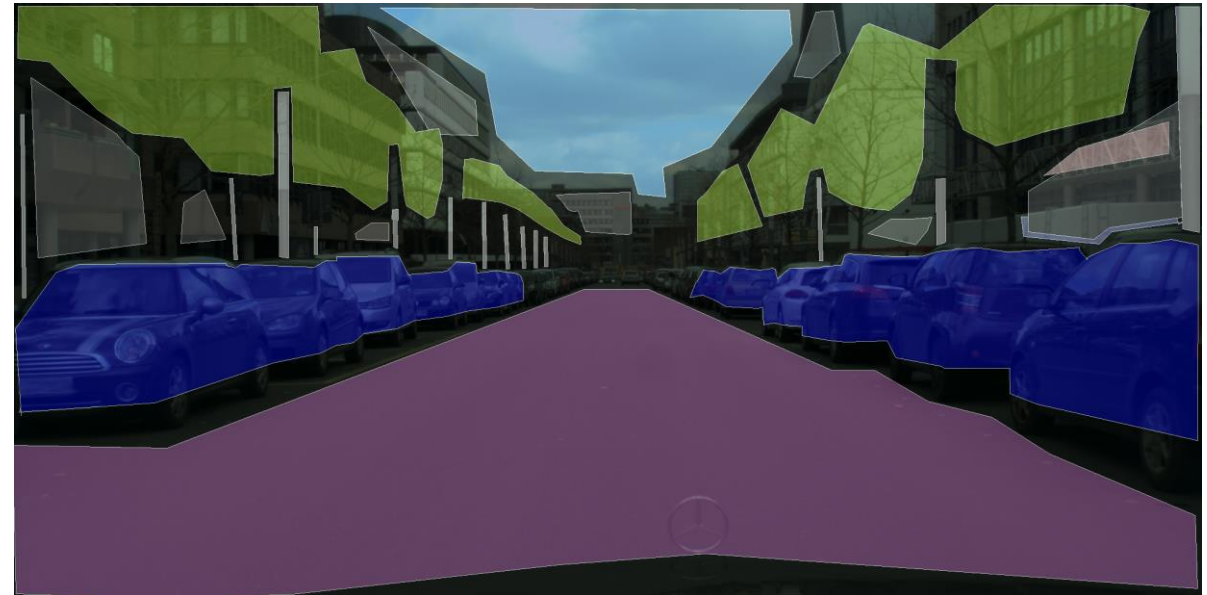
Right Camera

Rear Camera

# Annotation hell

SoA visual deep learning is fully supervised

- Data collection is not so easy (complex, costly, possibly dangerous)
- Labelling is hell (if possible)



- Doomed insufficient for in-the-wild, life-long visual understanding



# Toward sustainable supervision?

## Alternatives to reduce annotation needs

- Semi-supervised learning
- Unsupervised learning
- Weakly supervised learning
- Zero-shot and few-shot learning
- Transfer learning
- Domain adaptation
- Learning from synthetic data
- Self-supervised learning
- Active learning
- Incremental learning
- Online learning

# Transfer and adaptation

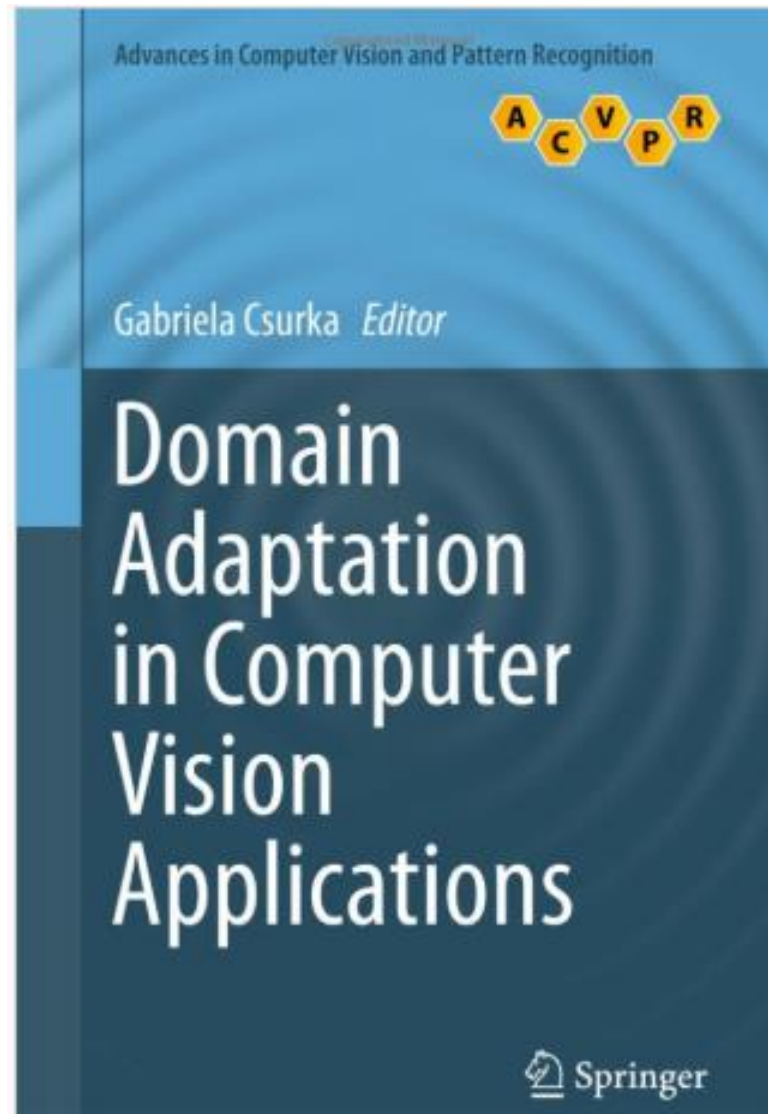
- Learn one task, conduct another one
- Learn on one distribution, run on another one = Domain Adaptation

Street light effect (a.k.a. drunkard's search)?



Not quite....

# Domain adaptation in vision



|          |  |           |
|----------|--|-----------|
| <b>1</b> | <b>A Comprehensive Survey on Domain Adaptation for Visual Applications</b> | <b>1</b>  |
|          | Gabriela Csurka  |           |
| 1.1      | Introduction   | 1         |
| 1.2      | Transfer learning and domain adaptation                                    | 4         |
| 1.3      | Shallow domain adaptation methods  | 5         |
| 1.3.1    | Homogeneous domain adaptation methods                                      | 5         |
| 1.3.2    | Multi-source domain adaptation   | 12        |
| 1.3.3    | Heterogeneous domain adaptation  | 15        |
| 1.4      | Deep domain adaptation methods   | 19        |
| 1.4.1    | DeepDA architectures   | 21        |
| 1.5      | Beyond image classification  | 25        |
| 1.5.1    | Object detection   | 26        |
| 1.6      | Beyond domain adaptation: unifying perspectives                            | 29        |
| 1.6.1    | DA within transfer learning  | 29        |
| 1.6.2    | Connection between DA and traditional ML methods                           | 31        |
| 1.6.3    | HDA related to multi-view/multi-modal learning                             | 33        |
| 1.7      | Conclusion   | 33        |
| <b>2</b> | <b>A Deeper Look at Dataset Bias</b>                                       | <b>35</b> |
|          | Tatiana Tommasi, Novi Patricia, Barbara Caputo, Tinne Tuytelaars           |           |
| 2.1      | Introduction   | 35        |
| 2.2      | A Large Scale Cross-Dataset Tesbed   | 38        |
| 2.2.1    | Merging Challenges   | 40        |
| 2.2.2    | Data Setups and Feature Descriptor   | 41        |
| 2.3      | Studying the Sparse Set  | 44        |
| 2.4      | Studying the Dense Set   | 47        |
| 2.5      | Conclusion   | 52        |

# Domain gap

Different, though *related* input data distributions

Source domain → Target domain



- Different weather, light, location, sensor's spec/setup
- Synthetic vs. real



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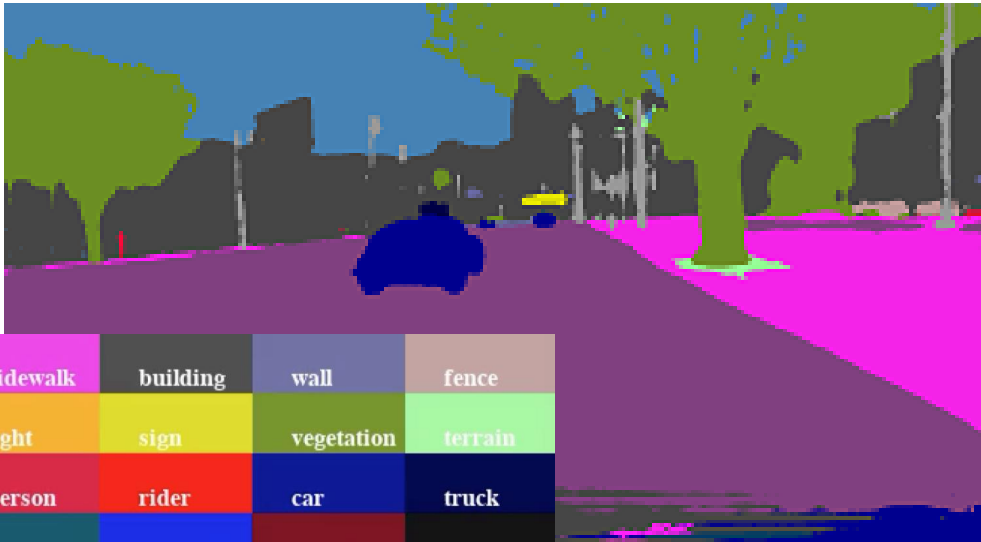
- Different weather, light, location, sensor's spec/setup
- Synthetic vs. real



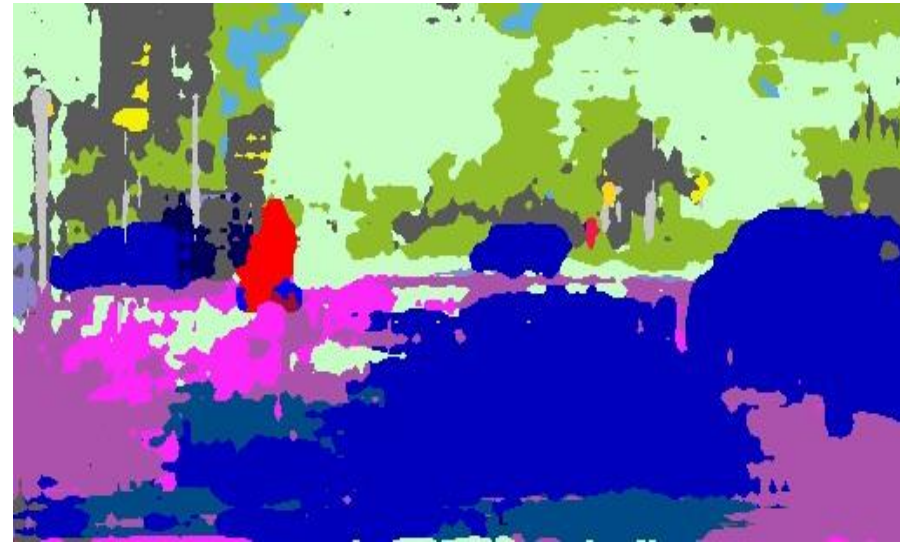
# Domain gap

Different, though related input data distributions

Source domain → Target domain



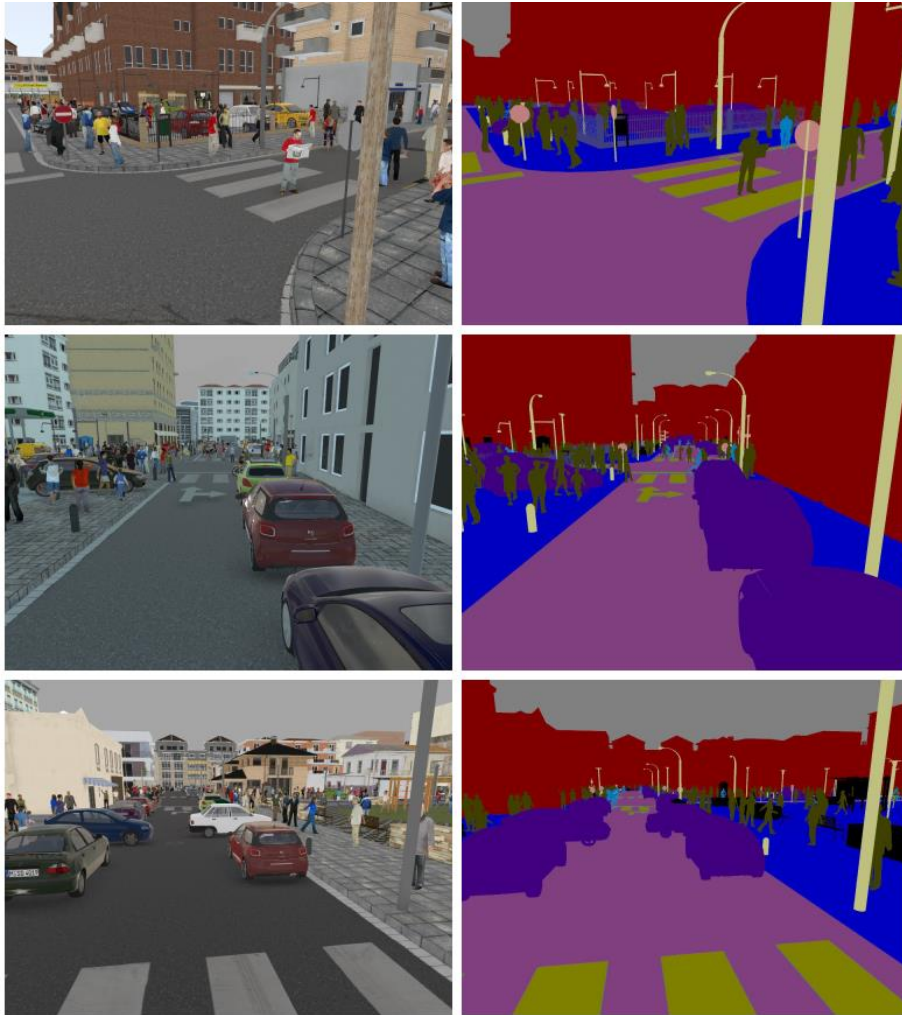
|      |          |            |            |         |
|------|----------|------------|------------|---------|
| road | sidewalk | building   | wall       | fence   |
| pole | light    | sign       | vegetation | terrain |
| sky  | person   | rider      | car        | truck   |
| bus  | train    | motorcycle | bicycle    |         |



- Different weather, light, location, sensor's spec/setup
- Synthetic vs. real

# Unsupervised Domain Adaptation (UDA)

Labelled source domain data



Unlabelled target domain data



# Deep learning for UDA

## Distribution alignment

- Appearance, deep features, outputs

## Some alignment tools

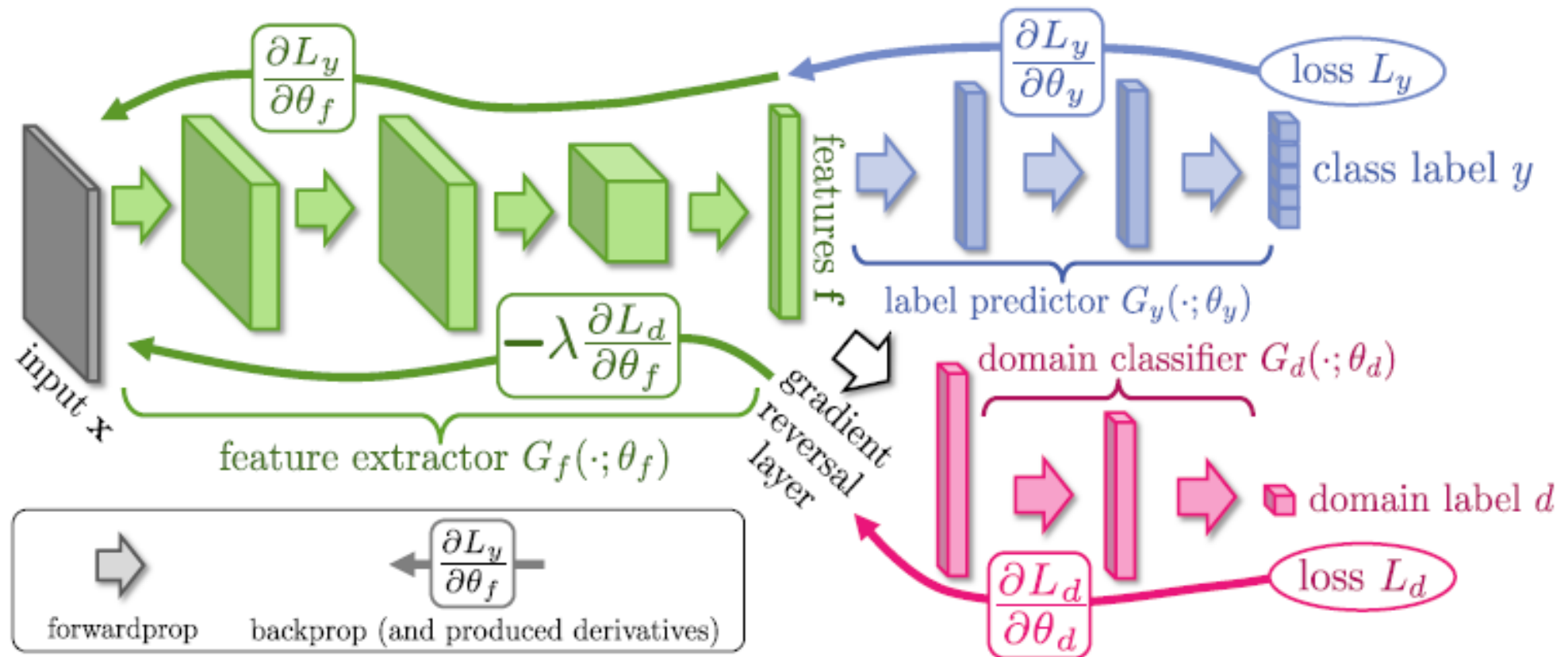
- Distribution discrepancy loss
- Optimal transport
- Discriminative adversarial loss
- Generative adversarial models

## Self-training

- Curriculum learning
- Pseudo-label from confident prediction on target data

# Adversarial gradient reversal

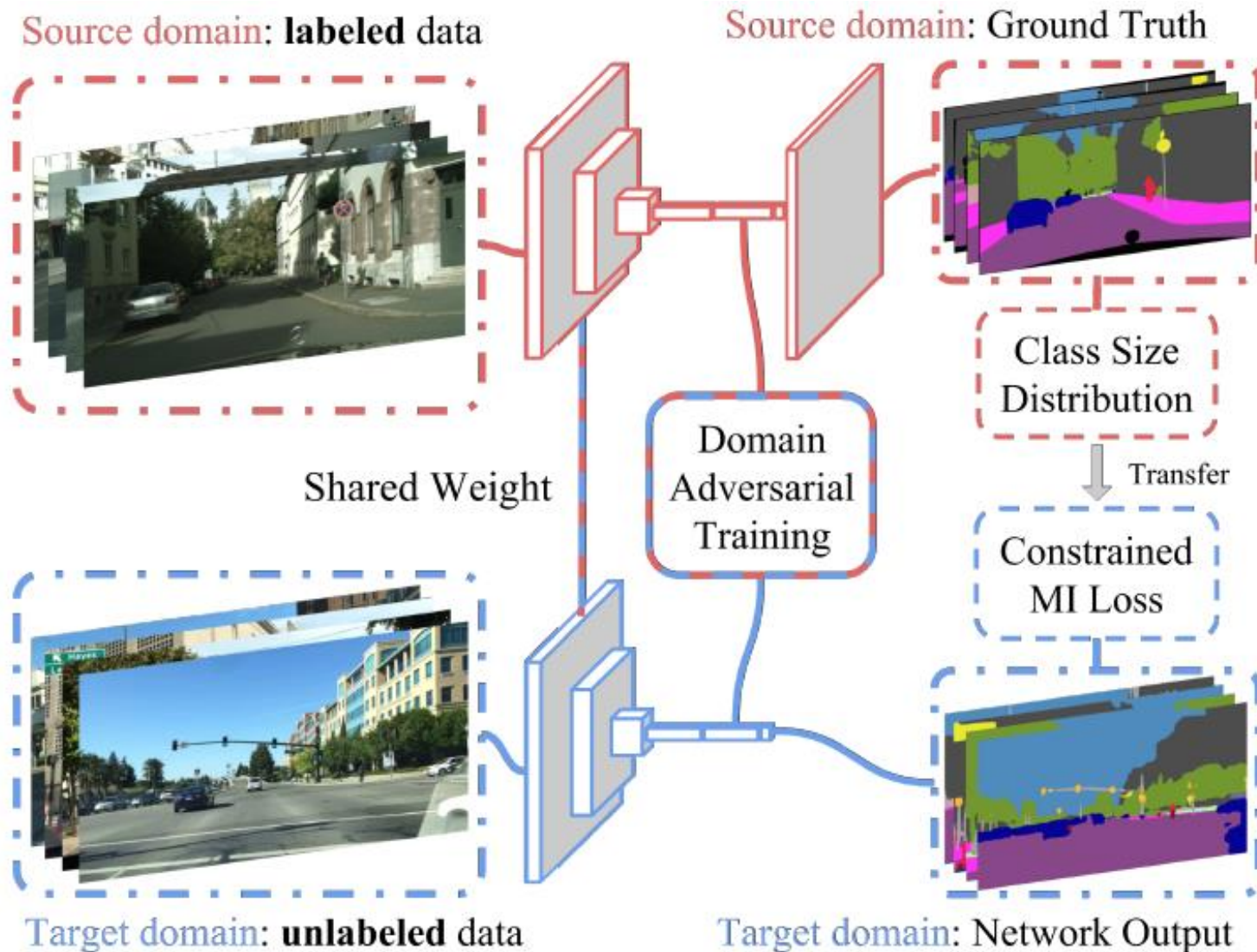
[Ganin ICML'15]





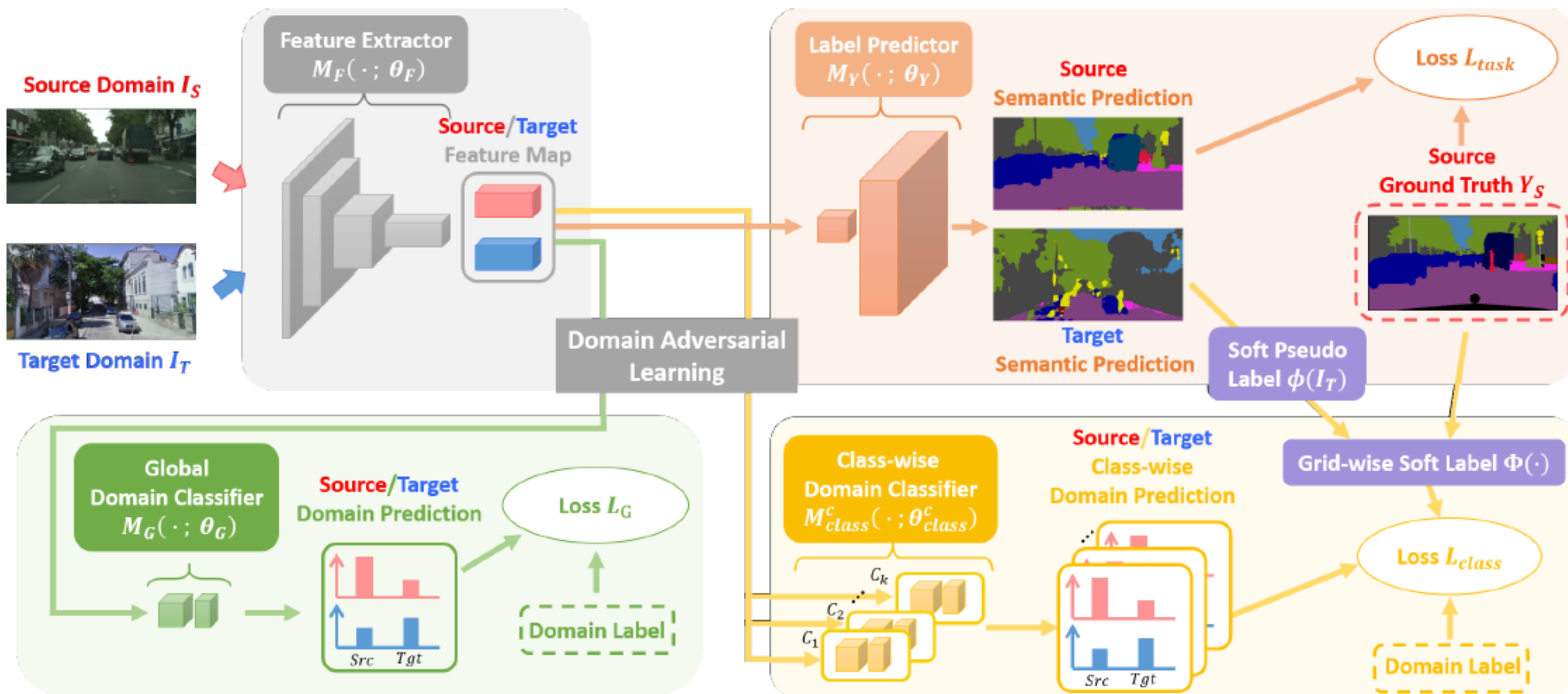
# Adversarial feature alignment

[Hoffmann 2016]



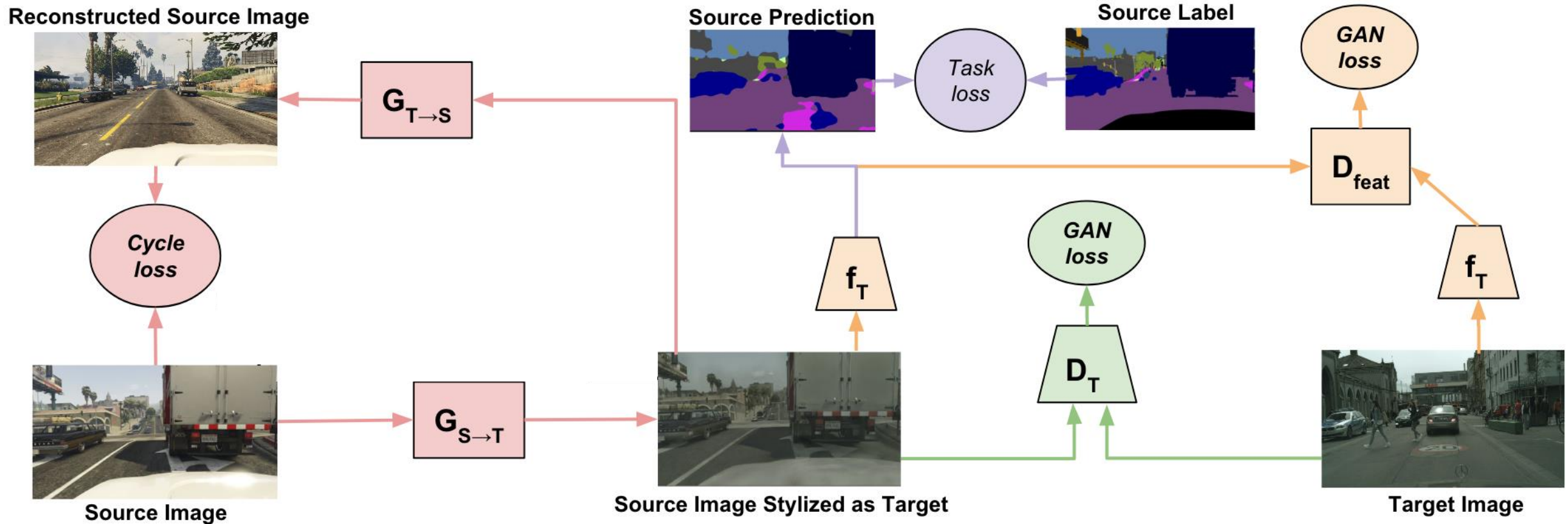
# Adversarial feature alignment

[Chen ICCV'17]



# Cycle-Consistent Adversarial Domain Adaptation

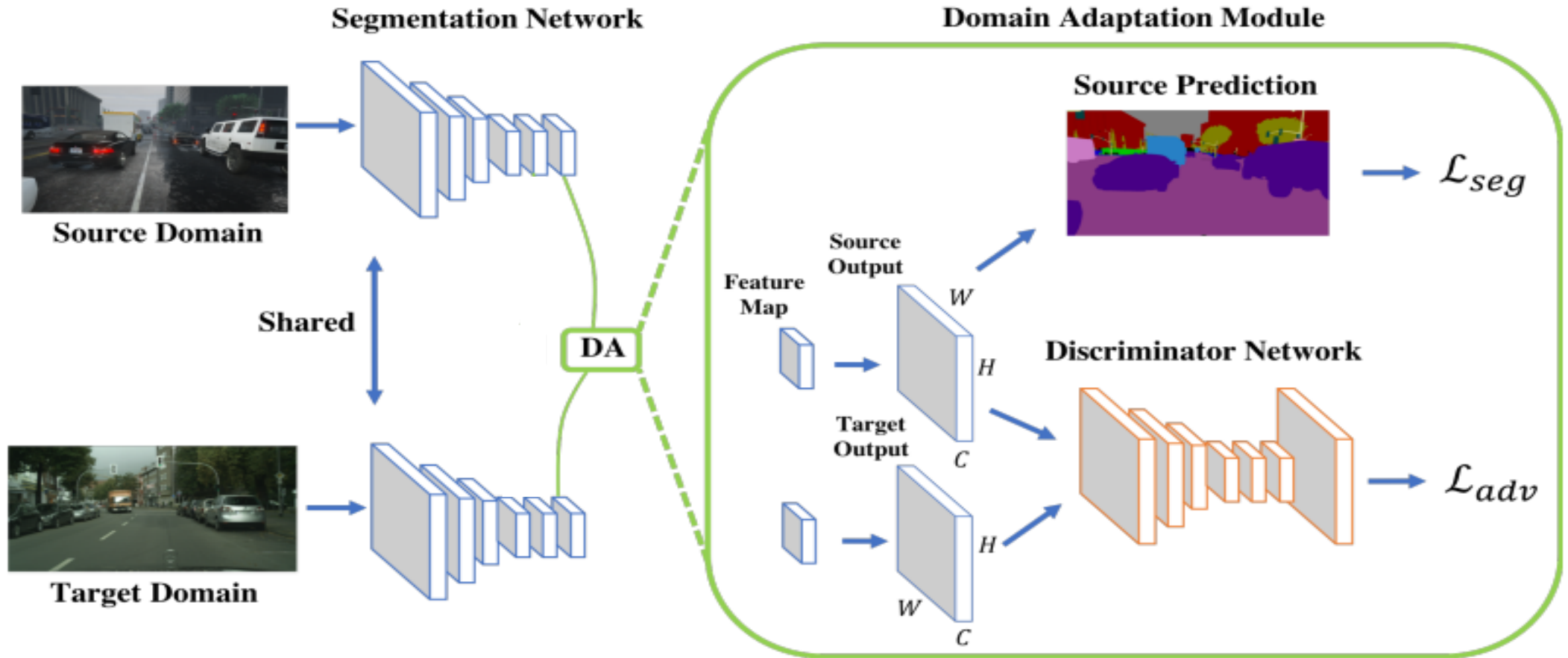
CyCADA [Hoffman ICML'18]





# Adversarial output alignment

[Tsai CVPR'18]

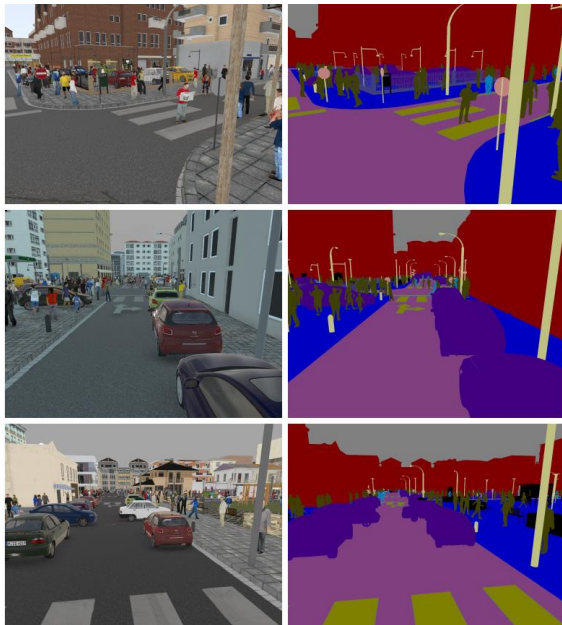


# AdvEnt: Entropy-based alignment [Vu CVPR'19]

TRAIN

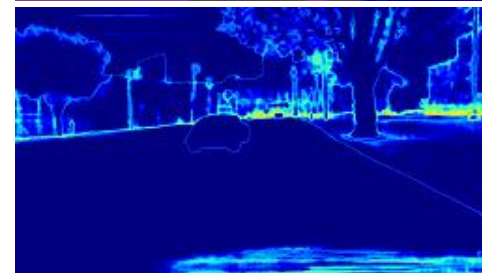
TEST

Source labelled data

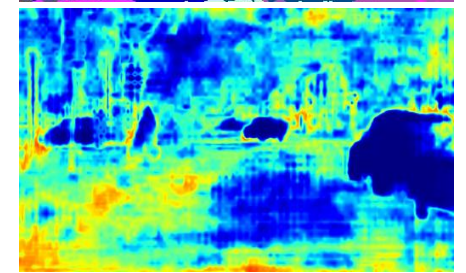
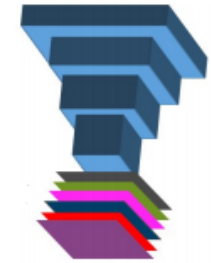


learned  
segmentation  
model

Source



Target

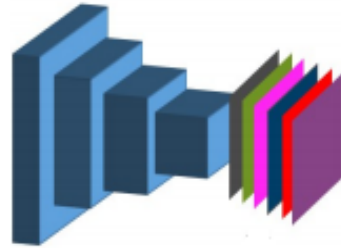
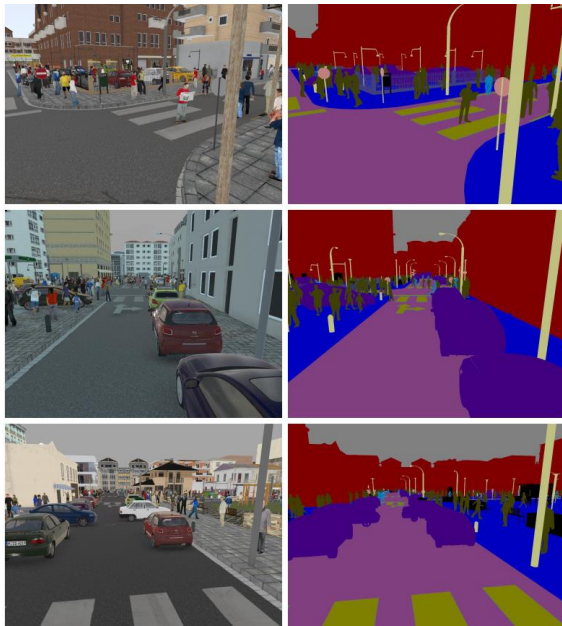


# AdvEnt: Entropy-based alignment [Vu CVPR'19]

TRAIN

TEST

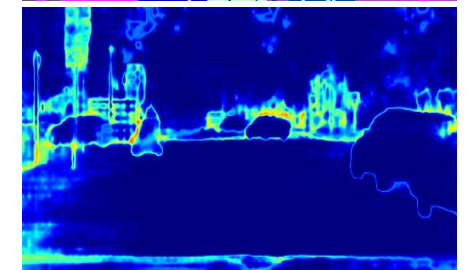
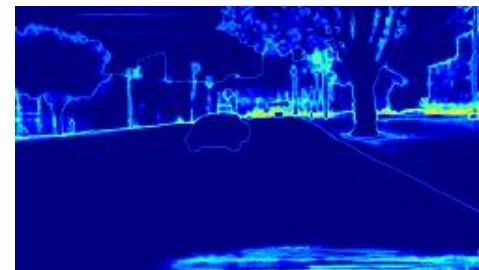
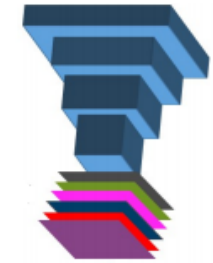
Source labelled data



learned  
segmentation  
model

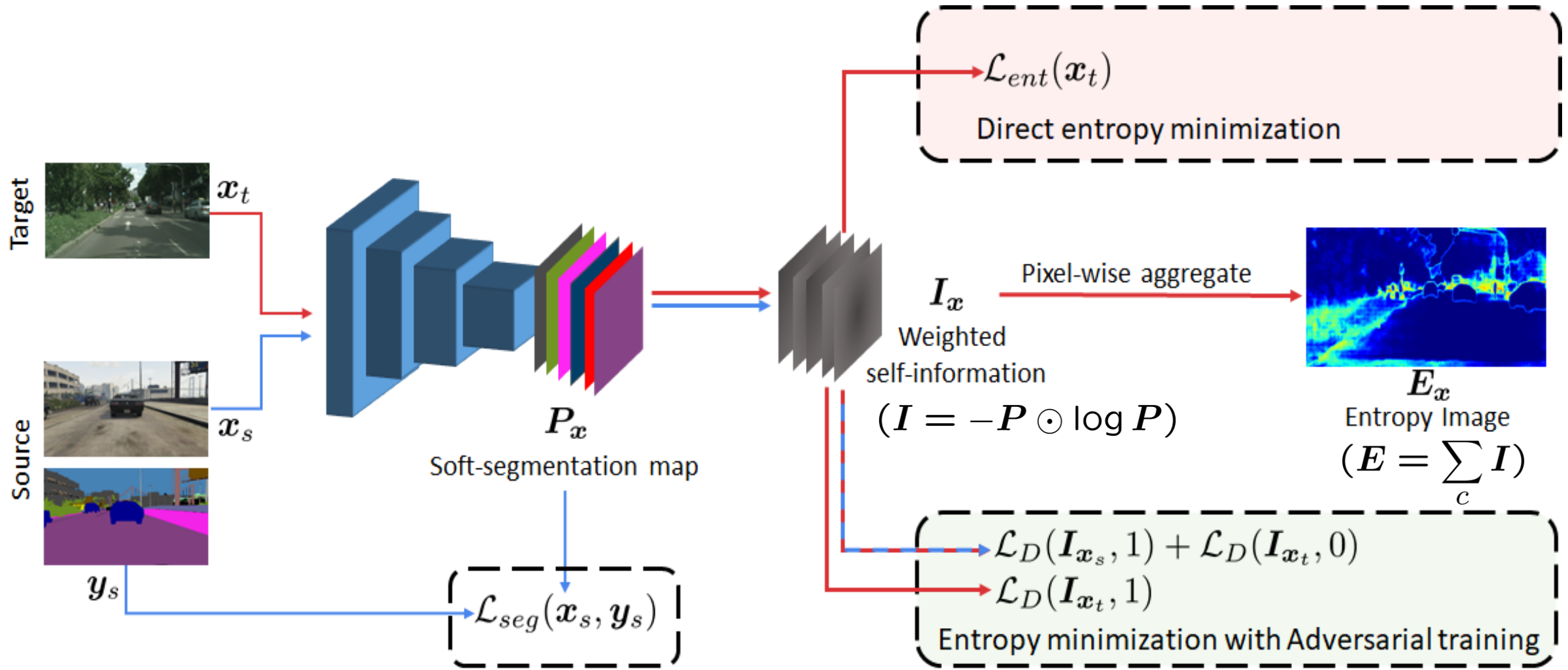
Source

Target





# Proposed method



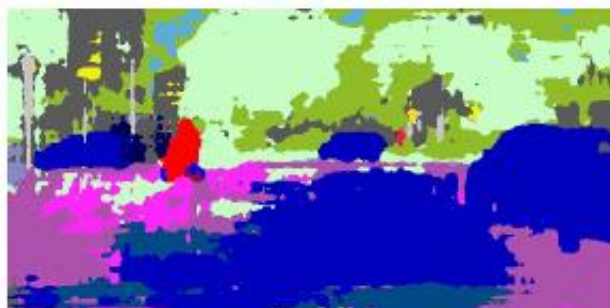
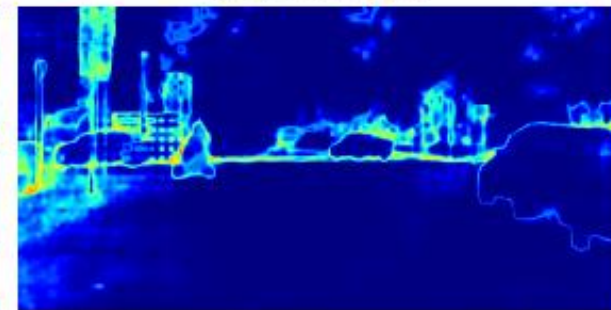
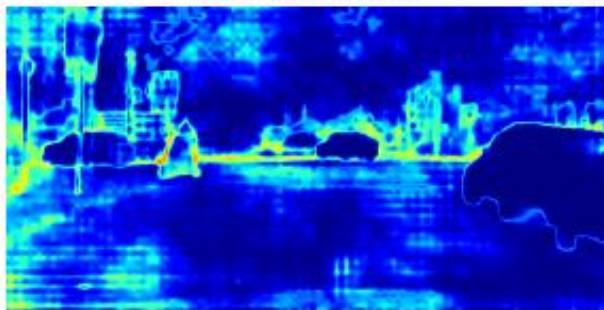
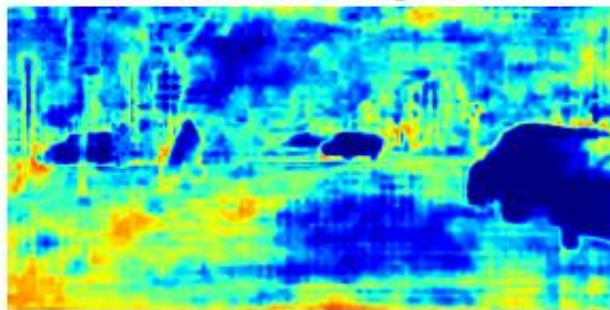
# Qualitative results

(a) Input image + GT

(b) Without adaptation

(c) MinEnt

(d) AdvEnt



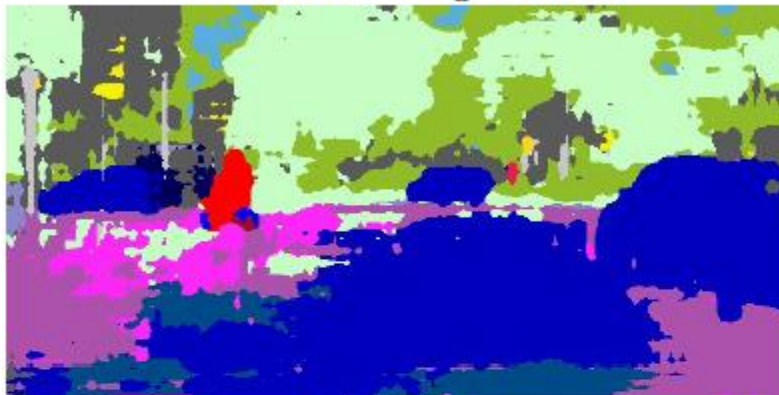
|      |          |            |            |         |
|------|----------|------------|------------|---------|
| road | sidewalk | building   | wall       | fence   |
| pole | light    | sign       | vegetation | terrain |
| sky  | person   | rider      | car        | truck   |
| bus  | train    | motorcycle | bicycle    |         |

# Qualitative results

input image



without adaptation



AdvEnt



|      |          |            |            |         |
|------|----------|------------|------------|---------|
| road | sidewalk | building   | wall       | fence   |
| pole | light    | sign       | vegetation | terrain |
| sky  | person   | rider      | car        | truck   |
| bus  | train    | motorcycle | bicycle    |         |



# Extension to object detection

## Clear-to-foggy-weather adaptation

- Detector: SSD-300
- Data: Cityscapes>Cityscapes-Foggy (synthetic depth-aware fog)



# Privileged Information (PI) for UDA

## Learning using 'Privileged Information' (LUPI)

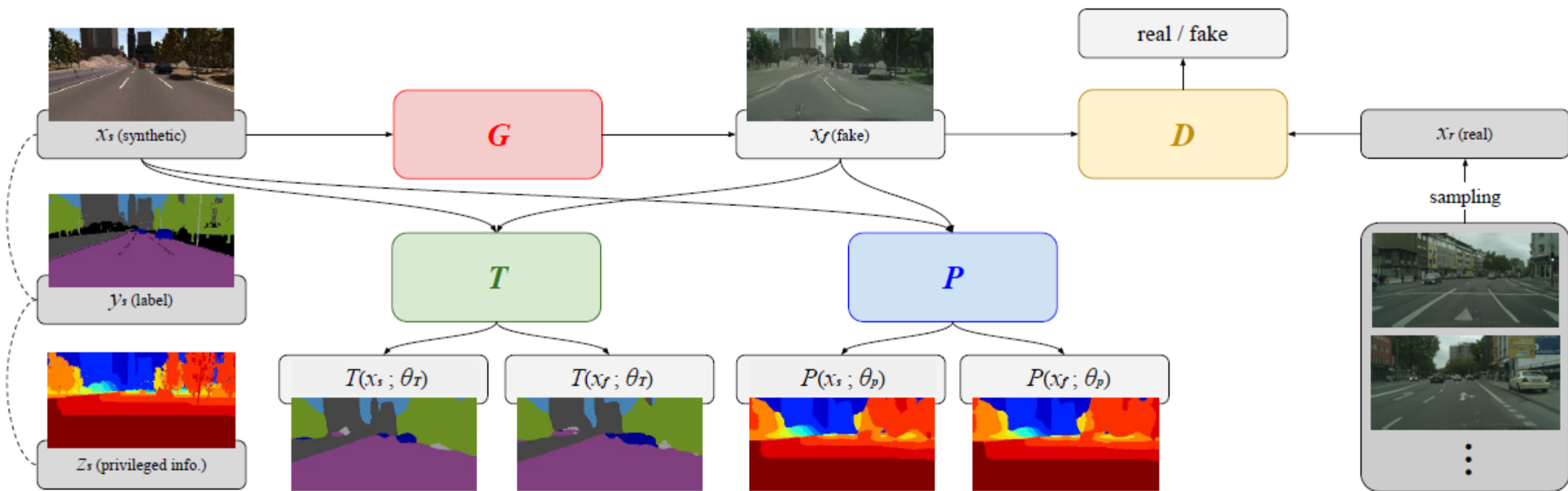
- Vapnik and Vashist 2009
- Leverage additional information at training time

## In *sim2real* UDA

- PI comes for free on source domain, e.g. dense depth map
- Set up auxiliary task at train time (→ multi-task learning – MTL)
- Get better, domain-agnostic features
- TRI's "SPIGAN" (ICLR'19) and Vlaeo's "DADA"(ICCV19)

# SPIGAN

[Lee ICLR'19]

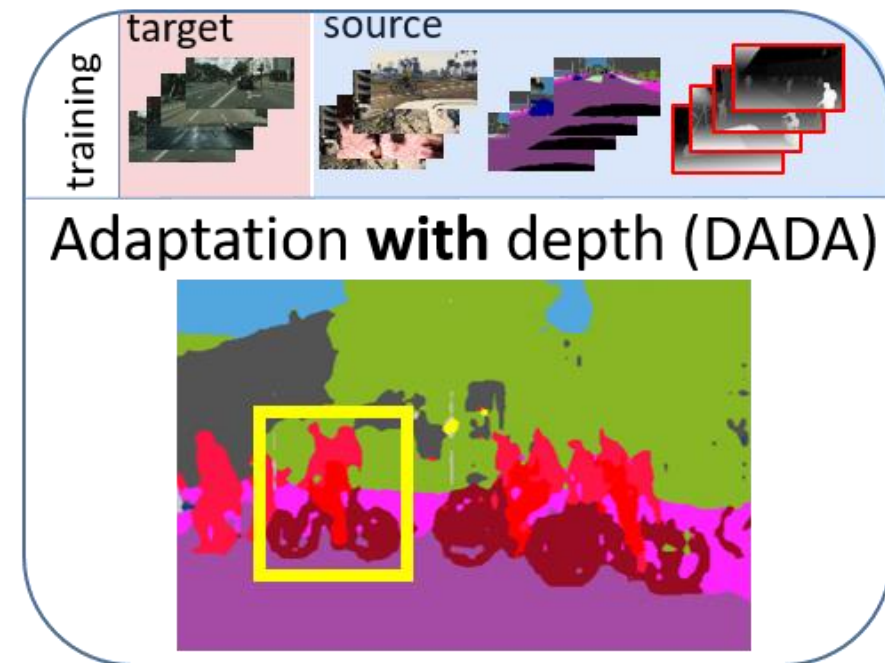
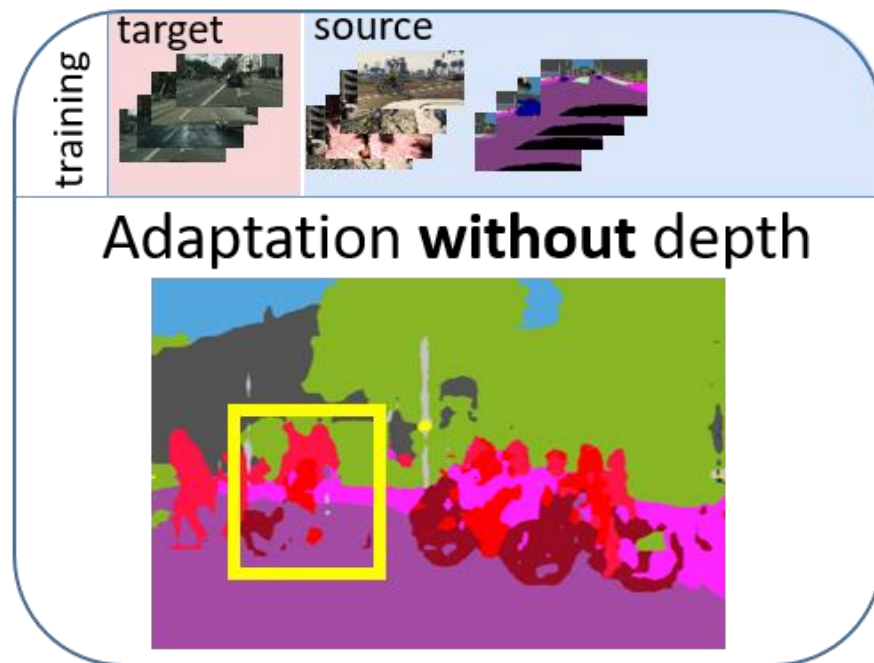




# Depth-Aware Domain Adaptation (DADA)

[Vu ICCV'19]

RGB image

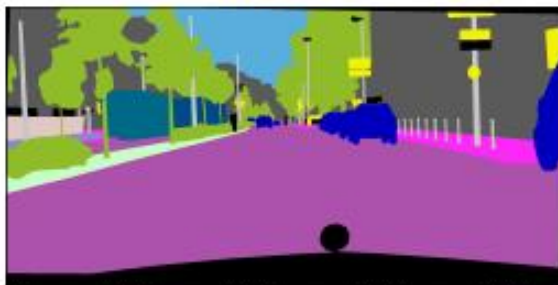


# Qualitative results

(a) Input image



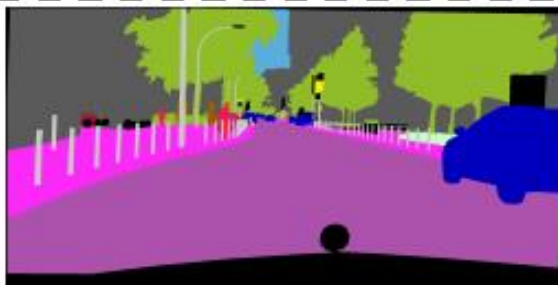
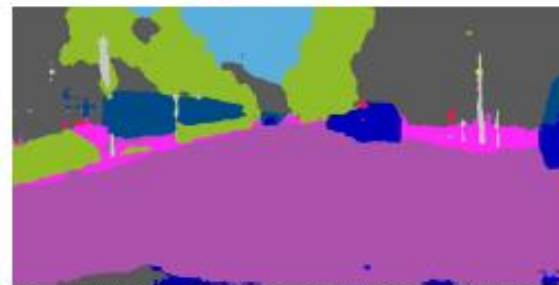
(b) GT



(c) AdvEnt



(d) DADA





# Qualitative results

(a) Input image



(b) GT



(c) SPIGAN



(d) DADA

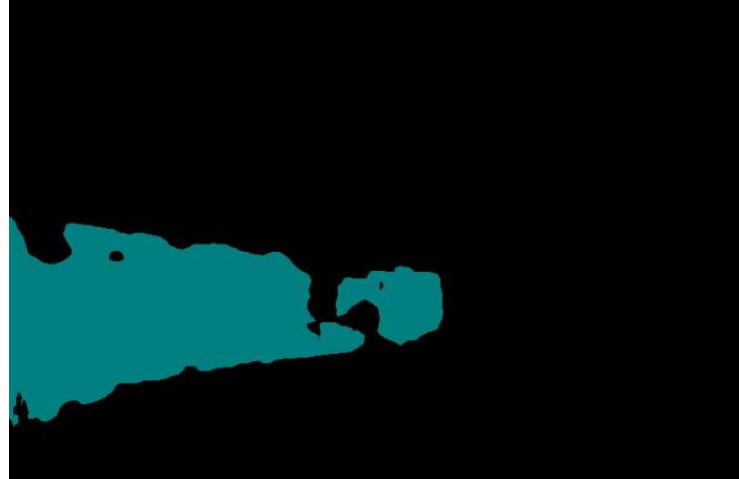
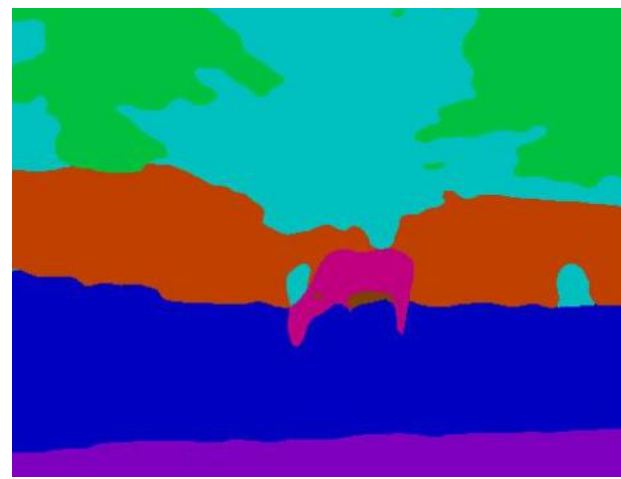
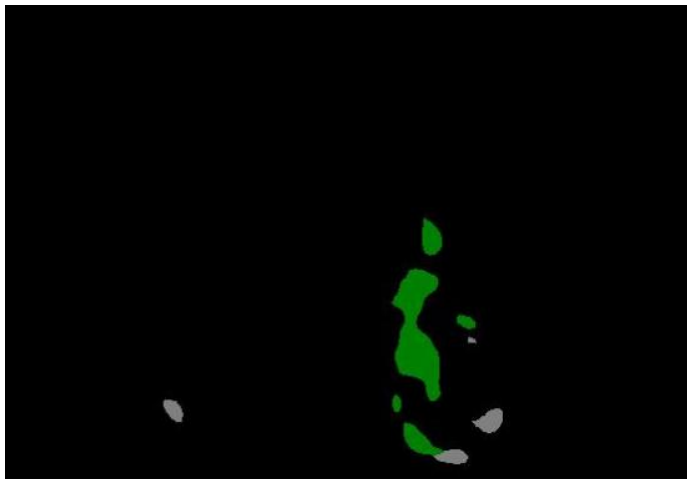


|      |          |            |            |         |
|------|----------|------------|------------|---------|
| road | sidewalk | building   | wall       | fence   |
| pole | light    | sign       | vegetation | terrain |
| sky  | person   | rider      | car        | truck   |
| bus  | train    | motorcycle | bicycle    |         |



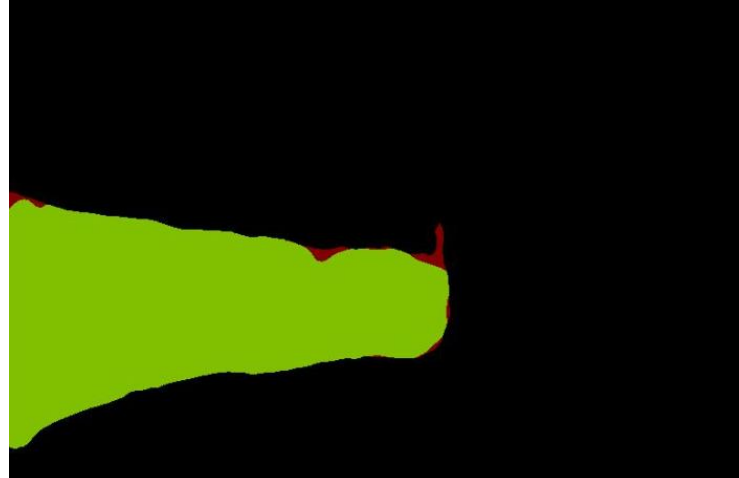
# Zero-Shot Semantic Segmentation (ZS3)

[Bucher NeurIPS 2019]



# Zero-Shot Semantic Segmentation (ZS3)

[Bucher NeurIPS 2019]



# Take home messages and overlook

## Autonomous vehicles (and robots)

- Fundamental ML challenges toward major impact
- From generalization to certified performance, on a budget

## Toward sustainable supervision

- Lessen pressing need on unpractical large-scale full supervision
- Improve and hybridize low-supervision approaches
- Reduce sim2real gap
- Make RL a reality
- Leverage world knowledge